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KEY=MULTIPLE - LYDIA HERNANDEZ

JAVASCRIPT & JQUERY: THE MISSING MANUAL

"O'Reilly Media, Inc." JavaScript lets you supercharge your web pages with animation, interactivity, and visual effects, but learning the language isn't easy. This fully updated and expanded guide takes you step-by-step through JavaScript basics, then shows you how to save time and effort with jQuery--the library of prewritten JavaScript code--and the newest innovations from the jQuery UI plug-in.

GETTING STARTED WITH SHAREPOINT FRAMEWORK (SPFX)

DESIGN AND BUILD ENGAGING INTELLIGENT APPLICATIONS USING SHAREPOINT FRAMEWORK

BPB Publications *Step-by-step guide to learn SharePoint Framework DESCRIPTION SharePoint Framework is the new option for developing SharePoint solutions. In this book, you will learn the basic concepts of SharePoint Framework, how you can create modern solutions using modern open-source toolchain and JavaScript frameworks. You will also learn how you can work with SharePoint lists and libraries and can implement CRUD (create, read, update, and delete) operations. Later, you will also learn how you can work with third-party libraries in SPFx solutions and can create real-world solutions. In the end, you will find some frequently asked questions to work effectively with the SharePoint Framework. This book will give you in-depth knowledge of SharePoint Framework, by learning many real-time examples in SharePoint Online, based on the latest versions of SharePoint Framework. KEY FEATURES - Get an overview of the modern toolchain, node-based development, React JS, and SharePoint Framework - Understand how all the concepts covered in*

the book can be put to use in developing or building real-time applications using SharePoint Framework - A Step by Step easy to understand guide for beginners to understand the working of SharePoint Framework WHAT WILL YOU LEARN - Learn the basics of SharePoint Framework and modern toolchain - Understand the structure, files, and folders of a SharePoint Framework web part project - Implement web part property panes and develop client-side SharePoint Framework web parts - Integrate third party libraries like jQuery in SharePoint Framework web part - Develop SharePoint Framework extensions, which include Application Customizer, Field Customizer, and ListView Command Set extension - Develop library component type in SharePoint Framework WHO THIS BOOK IS FOR The book is for SharePoint developers, Technical specialists & Consultants. It is also for beginners, who are about to start their SharePoint development journey. Basic web development knowledge, including HTML, JavaScript, and CSS is a prerequisite. TABLE OF CONTENTS 1. Getting started with SharePoint Framework 2. Develop first client-side web part 3. Understanding SharePoint Framework Web Part project structure 4. Working with SharePoint Objects 5. Working with SPFx Web Part Property Pane 6. Different hosting options for SPFx Web Part 7. CRUD operations with different JavaScript frameworks 8. Logging and Debugging in SPFx web parts 9. SharePoint Framework Web part Examples 10. Overview of SharePoint Framework Extensions 11. Library Component Type in Sharepoint framework 12. Frequently Asked Questions in SharePoint Framework

EXAM REF 70-486 DEVELOPING ASP.NET MVC 4 WEB APPLICATIONS (MCS D)

DEVELOPING ASP.NET MVC 4 WEB APPLICATIONS

Pearson Education Prepare for Microsoft Exam 70-486—and help demonstrate your real-world mastery of developing ASP.NET MVC-based solutions. Designed for experienced developers ready to advance their status, Exam Ref focuses on the critical-thinking and decision-making acumen needed for success at the Microsoft Specialist level. Focus on the expertise measured by these objectives: Design the application architecture Design the user experience Develop the user experience Troubleshoot and debug web applications Design and implement security This Microsoft Exam Ref: Organizes its coverage by exam objectives. Features strategic, what-if scenarios to challenge you.

DESIGN, USER EXPERIENCE, AND USABILITY: INTERACTIVE EXPERIENCE DESIGN

4TH INTERNATIONAL CONFERENCE, DUXU 2015, HELD AS PART OF HCI INTERNATIONAL 2015, LOS ANGELES, CA, USA, AUGUST 2-7, 2015, PROCEEDINGS, PART III

Springer The three-volume set LNCS 9186, 9187, and 9188 constitutes the proceedings of the 4th International Conference on Design, User Experience, and Usability, DUXU 2015, held as part of the 17th International Conference on Human-

Computer Interaction, HCII 2015, in Los Angeles, CA, USA, in August 2015, jointly with 13 other thematically similar conferences. The total of 1462 papers and 246 posters presented at the HCII 2015 conferences were carefully reviewed and selected from 4843 submissions. These papers address the latest research and development efforts and highlight the human aspects of design and use of computing systems. The papers accepted for presentation thoroughly cover the entire field of Human-Computer Interaction, addressing major advances in knowledge and effective use of computers in a variety of application areas. The total of 132 contributions included in the DUXU proceedings were carefully reviewed and selected for inclusion in this three-volume set. The 64 papers included in this volume are organized in topical sections on designing the social media experience, designing the learning experience, designing the playing experience, designing the urban experience, designing the driving experience, designing the healthcare patient's experience, and designing for the healthcare professional's experience.

EXAM REF 70-519 DESIGNING AND DEVELOPING WEB APPLICATIONS USING MICROSOFT .NET FRAMEWORK 4 (MCPD)

DESIGNING AND DEVELOPING WEB APPLICATIONS USING MICROSOFT .NET FRAMEWORK 4

Pearson Education Prepare for MCPD Exam 70-519—and help demonstrate your real-world mastery of web application design and development—with this official Microsoft Exam Ref. Written for experienced, MCTS-certified professionals ready to advance their status—this guide focuses on the critical-thinking and decision-making acumen needed for success at the MCPD level. With concise, objective-by-objective reviews, strategic case scenarios, and "Thought Experiments", you get professional-level preparation for the professional-level exam. Optimize your exam-prep by focusing on the expertise needed to: Design the application architecture Choose the right server-side and client-side technologies Design the user experience Design data access and presentation Plan for security Choose a testing methodology Plan for scalability and reliability —making this book an exceptional value and a great career investment.

JAVASCRIPT COOKBOOK

"O'Reilly Media, Inc." Why reinvent the wheel every time you run into a problem with JavaScript? This cookbook is chock-full of code recipes that address common programming tasks, as well as techniques for building web apps that work in any browser. Just copy and paste the code samples into your project—you'll get the job done faster and learn more about JavaScript in the process. You'll also learn how to take advantage of the latest features in ECMAScript 5 and HTML5, including the new cross-domain widget communication technique, HTML5's video and audio elements, and the drawing canvas. You'll find recipes for using these features with JavaScript to build high-quality application interfaces. Create interactive web and desktop applications Work with JavaScript objects, such as String, Array, Number, and Math Use JavaScript with Scalable Vector Graphics (SVG) and the canvas element Store

data in various ways, from the simple to the complex Program the new HTML5 audio and video elements Implement concurrent programming with Web Workers Use and create jQuery plug-ins Use ARIA and JavaScript to create fully accessible rich internet applications

JQUERY

NOVICE TO NINJA

SitePoint *Annotation This compilation of best practice jQuery solutions provides a cookbook of ready-to-go suggestions to help breathe life into any web page. It covers topics such as scrolling, animating, backgrounds, crossfaders, menus, buttons and how to write your own jQuery plug-ins.*

GOOGLE ANALYTICS BREAKTHROUGH

FROM ZERO TO BUSINESS IMPACT

John Wiley & Sons *A complete, start-to-finish guide to Google Analytics instrumentation and reporting Google Analytics Breakthrough is a much-needed comprehensive resource for the world's most widely adopted analytics tool. Designed to provide a complete, best-practices foundation in measurement strategy, implementation, reporting, and optimization, this book systematically demystifies the broad range of Google Analytics features and configurations. Throughout the end-to-end learning experience, you'll sharpen your core competencies, discover hidden functionality, learn to avoid common pitfalls, and develop next-generation tracking and analysis strategies so you can understand what is helping or hindering your digital performance and begin driving more success. Google Analytics Breakthrough offers practical instruction and expert perspectives on the full range of implementation and reporting skills: Learn how to campaign-tag inbound links to uncover the email, social, PPC, and banner/remarketing traffic hiding as other traffic sources and to confidently measure the ROI of each marketing channel Add event tracking to capture the many important user interactions that Google Analytics does not record by default, such as video plays, PDF downloads, scrolling, and AJAX updates Master Google Tag Manager for greater flexibility and process control in implementation Set up goals and Enhanced Ecommerce tracking to measure performance against organizational KPIs and configure conversion funnels to isolate drop-off Create audience segments that map to your audience constituencies, amplify trends, and help identify optimization opportunities Populate custom dimensions that reflect your organization, your content, and your visitors so Google Analytics can speak your language Gain a more complete view of customer behavior with mobile app and cross-device tracking Incorporate related tools and techniques: third-party data visualization, CRM integration for long-term value and lead qualification, marketing automation, phone conversion tracking, usability, and A/B testing Improve data storytelling and foster analytics adoption in the enterprise Millions of organizations have installed Google Analytics, including an estimated 67 percent of Fortune 500 companies, but deficiencies plague most implementations, and inadequate reporting practices continue to hinder meaningful analysis. By*

following the strategies and techniques in *Google Analytics Breakthrough*, you can address the gaps in your own skill set, transcend the common limitations, and begin using *Google Analytics* for real competitive advantage. Critical contributions from industry luminaries such as Brian Clifton, Tim Ash, Bryan and Jeffrey Eisenberg, and Jim Sterne – and a foreword by Avinash Kaushik – enhance the learning experience and empower you to drive consistent, real-world improvement through analytics.

SEVEN MOBILE APPS IN SEVEN WEEKS

NATIVE APPS, MULTIPLE PLATFORMS

Pragmatic Bookshelf Answer the question "Can we build this for ALL the devices?" with a resounding YES. Learn how to build apps using seven different platforms: Mobile Web, iOS, Android, Windows, RubyMotion, React Native, and Xamarin. Find out which cross-platform solution makes the most sense for your needs, whether you're new to mobile or an experienced developer expanding your options. Start covering all of the mobile world today. Understanding the idioms, patterns, and quirks of the modern mobile platforms gives you the power to choose how you develop. Over seven weeks you'll build seven different mobile apps using seven different tools. You'll start out with Mobile Web; develop native apps on iOS, Android, and Windows; and finish by building apps for multiple operating systems using the native cross-platform solutions RubyMotion, React Native, and Xamarin. For each platform, you'll build simple, but non-trivial, apps that consume JSON data, run on multiple screen sizes, or store local data. You'll see how to test, how to build views, and how to structure code. You'll find out how much code it's possible to share, how much of the underlying platform you still need to know, and ultimately, you'll get a firm understanding of how to build apps on whichever devices your users prefer. This book gives you enough first-hand experience to weigh the trade-offs when building mobile apps. You'll compare writing apps on one platform versus another and understand the benefits and hidden costs of cross-platform tools. You'll get pragmatic, hands-on experience writing apps in a multi-platform world. **What You Need:** You'll need a computer and some experience programming. When we cover iOS, you'll need a Mac, and when we cover Windows Phone you'll need a computer with Windows on it. It's helpful if you have access to an iPhone, Android phone, and Windows Phone to run the examples on the devices where mobile apps are ultimately deployed, but the simulators or emulator versions of those phones work great.

METHODS IN SOCIAL RESEARCH

LEARNING JAVASCRIPT DESIGN PATTERNS

A JAVASCRIPT AND JQUERY DEVELOPER'S GUIDE

"O'Reilly Media, Inc." With *Learning JavaScript Design Patterns*, you'll learn how to write beautiful, structured, and maintainable JavaScript by applying classical and modern design patterns to the language. If you want to keep your code efficient, more manageable, and up-to-date with the latest best practices, this book is for you.

Explore many popular design patterns, including Modules, Observers, Facades, and Mediators. Learn how modern architectural patterns—such as MVC, MVP, and MVVM—are useful from the perspective of a modern web application developer. This book also walks experienced JavaScript developers through modern module formats, how to namespace code effectively, and other essential topics. Learn the structure of design patterns and how they are written Understand different pattern categories, including creational, structural, and behavioral Walk through more than 20 classical and modern design patterns in JavaScript Use several options for writing modular code—including the Module pattern, Asynchronous Module Definition (AMD), and CommonJS Discover design patterns implemented in the jQuery library Learn popular design patterns for writing maintainable jQuery plug-ins "This book should be in every JavaScript developer's hands. It's the go-to book on JavaScript patterns that will be read and referenced many times in the future."—Andrée Hansson, Lead Front-End Developer, *presis!*

THE TRUTH ABOUT HTML5

Apress *The Truth About HTML5* is for web designers, web developers, and front-end coders who want to get up to speed with HTML5. The book isn't afraid to point out what everyone gets wrong about HTML5's new markup, so you don't make the same mistakes. It will show you what rocks in HTML5 today and what the future holds. Marking up a basic web page shouldn't be a quasi-religious exercise where the high priests of HTML5 must be consulted for their interpretation of the holy texts (the HTML5 spec). Don't waste hours trawling through confusing, poorly researched, and often flat-out wrong information on the Internet. Get the truth on HTML5's markup here. You'll also find out about HTML5's new microdata standard that's being used on major websites, such as eBay and IMDB, right now, and get the low-down on the Canvas object and what it can and can't do for you. The book also covers how HTML5 affects CMSs and web apps, what HTML5 means for mobile, and what the future holds. HTML5 isn't one big blob of technology that will be "finished" at some point in the future. It's a grab bag of cool stuff, much of which has been around for years. Learn what's well supported and ready to go today. Now that the initial wave of hype is over, it's time to learn the truth about HTML5.

PROGRAMMING JAVASCRIPT APPLICATIONS

ROBUST WEB ARCHITECTURE WITH NODE, HTML5, AND MODERN JS LIBRARIES

"O'Reilly Media, Inc." Take advantage of JavaScript's power to build robust web-scale or enterprise applications that are easy to extend and maintain. By applying the design patterns outlined in this practical book, experienced JavaScript developers will learn how to write flexible and resilient code that's easier—yes, easier—to work with as your code base grows. JavaScript may be the most essential web programming language, but in the real world, JavaScript applications often break when you make changes. With this book, author Eric Elliott shows you how to add client- and server-side features to a large JavaScript application without

negatively affecting the rest of your code. Examine the anatomy of a large-scale JavaScript application Build modern web apps with the capabilities of desktop applications Learn best practices for code organization, modularity, and reuse Separate your application into different layers of responsibility Build efficient, self-describing hypermedia APIs with Node.js Test, integrate, and deploy software updates in rapid cycles Control resource access with user authentication and authorization Expand your application's reach through internationalization

BASICS INTERACTIVE DESIGN: USER EXPERIENCE DESIGN

CREATING DESIGNS USERS REALLY LOVE

A&C Black By putting people at the centre of interactive design, user experience (UX) techniques are now right at the heart of digital media design and development. As a designer, you need to create work that will impact positively on everyone who is exposed to it. Whether it's passive and immutable or interactive and dynamic, the success of your design will depend largely on how well the user experience is constructed. *User Experience Design* shows how researching and understanding users' expectations and motivations can help you develop effective, targeted designs. The authors explore the use of scenarios, personas and prototyping in idea development, and will help you get the most out of the latest tools and techniques to produce interactive designs that users will love. With practical projects to get you started, and stunning examples from some of today's most innovative studios, this is an essential introduction to modern UXD.

JAVASCRIPT: THE MISSING MANUAL

THE MISSING MANUAL

"O'Reilly Media, Inc." JavaScript is an essential language for creating modern, interactive websites, but its complex rules challenge even the most experienced web designers. With *JavaScript: The Missing Manual*, you'll quickly learn how to use JavaScript in sophisticated ways -- without pain or frustration -- even if you have little or no programming experience. JavaScript expert David McFarland first teaches you the basics by having you build a simple program. Then you'll learn how to work with jQuery, a popular library of pre-built JavaScript components that's free and easy to use. With jQuery, you can quickly build modern, interactive web pages -- without having to script everything from scratch! Learn how to add scripts to a web page, store and manipulate information, communicate with the browser window, respond to events like mouse clicks and form submissions, and identify and modify HTML. Get real-world examples of JavaScript in action. Learn to build pop-up navigation bars, enhance HTML tables, create an interactive photo gallery, and make web forms more usable. Create interesting user interfaces with tabbed panels, accordion panels, and pop-up dialog boxes. Learn to avoid the ten most common errors new programmers make, and how to find and fix bugs. Use JavaScript with Ajax to communicate with a server so that your web pages can receive information without having to reload

WEB DATABASE APPLICATIONS WITH PHP AND MYSQL

"O'Reilly Media, Inc." *Combines language tutorials with application design advice to cover the PHP server-side scripting language and the MySQL database engine.*

WEB PROGRAMMING WITH HTML5, CSS, AND JAVASCRIPT

Jones & Bartlett Learning *Web Programming with HTML5, CSS, and JavaScript is written for the undergraduate, client-side web programming course. It covers the three client-side technologies (HTML5, CSS, and JavaScript) in depth, with no dependence on server-side technologies.*

JAVASCRIPT AND JQUERY

INTERACTIVE FRONT-END WEB DEVELOPMENT HARDCOVER

John Wiley & Sons *This book covers: 1. Basic programming concepts - assuming no prior knowledge of programming beyond an ability to create a web page using HTML & CSS ; 2. Core elements of the JavaScript language - so you can learn how to write your own scripts from scratch ; 3. jQuery - which will allow you to simplify the process of writing scripts (this is introduced half-way through the book once you have a solid understanding of JavaScript) ; 4. How to recreate techniques you will have seen on other web sites such as sliders, content filters, form validation, updating content using Ajax, and more. Each chapter: Breaks subjects down into bite-sized chunks with a new topic on each page ; Contains clear descriptions of syntax, each one demonstrated with inspiring code samples ; Uses diagrams and photography to explain complex concepts in a visual way. This book enables you to use & customize thousands of scripts, JavaScript APIs, and jQuery plugins that are freely available on the web as well as create your own scripts from scratch.*

WEB DEVELOPMENT WITH JQUERY

John Wiley & Sons *Newly revised and updated resource on jQuery's many features and advantages Web Development with jQuery offers a major update to the popular Beginning JavaScript and CSS Development with jQuery from 2009. More than half of the content is new or updated, and reflects recent innovations with regard to mobile applications, jQuery mobile, and the spectrum of associated plugins. Readers can expect thorough revisions with expanded coverage of events, CSS, AJAX, animation, and drag and drop. New chapters bring developers up to date on popular features like jQuery UI, navigation, tables, interactive capabilities, and audio and video. The book focuses on the new features of jQuery that improve performance and speed, providing huge advantages over traditional JavaScript. Offers new and revised content throughout the book, which focuses on the most recent features and capabilities of jQuery Serves as an essential instructional tool for web developers with JavaScript and CSS knowledge who want to learn more Advises readers on how to best use jQuery's powerful, easy-to-use features to create dynamic web pages and web applications This resource provides a deep understanding of jQuery and sets readers up for successful interactions with all it has to offer.*

ELOQUENT JAVASCRIPT, 3RD EDITION

A MODERN INTRODUCTION TO PROGRAMMING

No Starch Press *Completely revised and updated, this best-selling introduction to programming in JavaScript focuses on writing real applications. JavaScript lies at the heart of almost every modern web application, from social apps like Twitter to browser-based game frameworks like Phaser and Babylon. Though simple for beginners to pick up and play with, JavaScript is a flexible, complex language that you can use to build full-scale applications. This much anticipated and thoroughly revised third edition of Eloquent JavaScript dives deep into the JavaScript language to show you how to write beautiful, effective code. It has been updated to reflect the current state of JavaScript and web browsers and includes brand-new material on features like class notation, arrow functions, iterators, async functions, template strings, and block scope. A host of new exercises have also been added to test your skills and keep you on track. As with previous editions, Haverbeke continues to teach through extensive examples and immerses you in code from the start, while exercises and full-chapter projects give you hands-on experience with writing your own programs. You start by learning the basic structure of the JavaScript language as well as control structures, functions, and data structures to help you write basic programs. Then you'll learn about error handling and bug fixing, modularity, and asynchronous programming before moving on to web browsers and how JavaScript is used to program them. As you build projects such as an artificial life simulation, a simple programming language, and a paint program, you'll learn how to:*

- Understand the essential elements of programming, including syntax, control, and data
- Organize and clarify your code with object-oriented and functional programming techniques
- Script the browser and make basic web applications
- Use the DOM effectively to interact with browsers
- Harness Node.js to build servers and utilities

*Isn't it time you became fluent in the language of the Web? * All source code is available online in an interactive sandbox, where you can edit the code, run it, and see its output instantly.*

TRANSACTIONS OF THE ROYAL SOCIETY OF SOUTH AUSTRALIA, INCORPORATED; 78

Hassell Street Press *This work has been selected by scholars as being culturally important and is part of the knowledge base of civilization as we know it. This work is in the public domain in the United States of America, and possibly other nations. Within the United States, you may freely copy and distribute this work, as no entity (individual or corporate) has a copyright on the body of the work. Scholars believe, and we concur, that this work is important enough to be preserved, reproduced, and made generally available to the public. To ensure a quality reading experience, this work has been proofread and republished using a format that seamlessly blends the original graphical elements with text in an easy-to-read typeface. We appreciate your support of the preservation process, and thank you for being an important part of keeping this knowledge alive and relevant.*

APPCCELERATOR TITANIUM: UP AND RUNNING

BUILDING NATIVE IOS AND ANDROID APPS USING JAVASCRIPT

"O'Reilly Media, Inc." *Build native apps for iOS, Android, and Blackberry from a single JavaScript codebase with Appcelerator Titanium. This guide gets you quickly up to speed on this amazing framework and shows you how to generate cross-platform apps with 100% native controls. You'll also learn the advantages of using Titanium when you want to create an app for just one native platform, rather than struggle with Java or Objective-C. Fast-paced and full of examples, this book helps you build your first project with Titanium Studio, and then takes you through the steps necessary to build complex data-bound apps. Learn how Titanium differs from frameworks such as jQuery Mobile and Sencha Touch Set up and use iOS and Android SDKs and compilers with Titanium Build basic UI and window controls, and create your own composite objects Take a peek at how Titanium objects and methods work behind the scenes Learn how JavaScript makes Titanium easy to extend and customize Develop apps that consume complex data, whether it's stored locally or on remote servers Understand the pros and cons of distributing apps on the App Store and Android Market*

A SOFTWARE ENGINEER LEARNS HTML5 , JAVASCRIPT & JQUERY

CreateSpace *HTML5 web applications are now capable of matching or exceeding the scale and sophistication of desktop applications, but with the unique advantage of running natively inside the web browsers on billions of desktop computers, phones, TVs and tablets. This revolution (or more correctly - evolution) has happened for a number of reasons: Browsers have introduced new standards-based APIs allowing web applications to (amongst other things) store data offline, retrieve data from the server dynamically, spawn background processes and interact with the filesystem. Software engineers and programmers have begun to think of the much maligned JavaScript language in a new light, and unlock its potential as a rich and expressive language capable of producing large scale, well-structured applications. The jQuery library has eased the pain of interacting with Document Object Model, and therefore writing applications that dynamically respond to user interaction. The HTML markup language has been overhauled and extended to provide more semantic meaning, and many additional elements and attributes. A Software Engineer Learns HTML5, JavaScript and jQuery guides you through the process I went through as an experienced software engineer, writing a large-scale, standards based web-application for the first time. It is intended to teach you the fundamentals of HTML5, JavaScript and jQuery - without presenting you with long lists of APIs, or intricate details of every feature (these can be found in reference manuals). This book is not a simple introduction to the subject matter: it guides you through the process of building a feature-rich web application. The application begins simple, and becomes gradually more complex as additional APIs and features are introduced. This book includes the following content: An introduction to the HTML5 markup language, and how it differs from HTML4 and XHTML. An introduction to JavaScript, including an in-depth look at its use of objects and functions, along with the design*

patterns that support the development of robust web applications. An introduction to jQuery selection, traversal, manipulation and events. An in-depth look at the Web storage and IndexedDB APIs for client side data storage. A guide to implementing offline web applications with the Application Cache API. An introduction to the ways JavaScript can interact with the users file-system using the FileReader API. A guide to the use of Web Workers in web applications. An introduction to AJAX, and the jQuery API supporting AJAX. An introduction to Server Sent Events and Web Sockets. This book is intended for anyone with at least a superficial knowledge of HTML and programming (in any language).

THE DESIGN THINKING PLAYBOOK

MINDFUL DIGITAL TRANSFORMATION OF TEAMS, PRODUCTS, SERVICES, BUSINESSES AND ECOSYSTEMS

John Wiley & Sons A radical shift in perspective to transform your organization to become more innovative The Design Thinking Playbook is an actionable guide to the future of business. By stepping back and questioning the current mindset, the faults of the status quo stand out in stark relief—and this guide gives you the tools and frameworks you need to kick off a digital transformation. Design Thinking is about approaching things differently with a strong user orientation and fast iterations with multidisciplinary teams to solve wicked problems. It is equally applicable to (re-)design products, services, processes, business models, and ecosystems. It inspires radical innovation as a matter of course, and ignites capabilities beyond mere potential. Unmatched as a source of competitive advantage, Design Thinking is the driving force behind those who will lead industries through transformations and evolutions. This book describes how Design Thinking is applied across a variety of industries, enriched with other proven approaches as well as the necessary tools, and the knowledge to use them effectively. Packed with solutions for common challenges including digital transformation, this practical, highly visual discussion shows you how Design Thinking fits into agile methods within management, innovation, and startups. Explore the digitized future using new design criteria to create real value for the user Foster radical innovation through an inspiring framework for action Gather the right people to build highly-motivated teams Apply Design Thinking, Systems Thinking, Big Data Analytics, and Lean Start-up using new tools and a fresh new perspective Create Minimum Viable Ecosystems (MVEs) for digital processes and services which becomes for example essential in building Blockchain applications Practical frameworks, real-world solutions, and radical innovation wrapped in a whole new outlook give you the power to mindfully lead to new heights. From systems and operations to people, projects, culture, digitalization, and beyond, this invaluable mind shift paves the way for organizations—and individuals—to do great things. When you're ready to give your organization a big step forward, The Design Thinking Playbook is your practical guide to a more innovative future.

EXAM 98-375 HTML5 APPLICATION DEVELOPMENT FUNDAMENTALS

John Wiley & Sons *The Microsoft Technology Associate certification (MTA) curriculum helps instructors teach and validate fundamental technology concepts with a foundation for students' careers as well as the confidence they need to succeed in advanced studies. Through the use of MOAC MTA titles you can help ensure your students future success in and out of the classroom. This MTA text covers the following HTML5 Application vital fundamental skills: • Manage the Application Life Cycle • Build the User Interface by Using HTML5 • Format the User Interface by Using CSS • Code by Using JavaScript Click here to learn more about the Microsoft Technology Associate (MTA), a new and innovative certification track designed to provide a pathway for future success in technology courses and careers.*

DESIGN PATTERNS

ELEMENTS OF REUSABLE OBJECT-ORIENTED SOFTWARE

Pearson Deutschland GmbH *Software -- Software Engineering.*

BUILDING MICRO-FRONTENDS

"O'Reilly Media, Inc." *What's the answer to today's increasingly complex web applications? Micro-frontends. Inspired by the microservices model, this approach lets you break interfaces into separate features managed by different teams of developers. With this practical guide, Luca Mezzalana shows software architects, tech leads, and software developers how to build and deliver artifacts atomically rather than use a big bang deployment. You'll learn how micro-frontends enable your team to choose any library or framework. This gives your organization technical flexibility and allows you to hire and retain a broad spectrum of talent. Micro-frontends also support distributed or colocated teams more efficiently. Pick up this book and learn how to get started with this technological breakthrough right away. Explore available frontend development architectures Learn how microservice principles apply to frontend development Understand the four pillars for creating a successful micro-frontend architecture Examine the benefits and pitfalls of existing micro-frontend architectures Learn principles and best practices for creating successful automation strategies Discover patterns for integrating micro-frontend architectures using microservices or a monolith API layer*

MOODLE JAVASCRIPT COOKBOOK

Packt Publishing Ltd *Over 50 recipes for making your Moodle system more dynamic and responsive with JavaScript.*

THE TWEAKMENTS GUIDE

FRESHER FACE

The first comprehensive guide to the fast-growing field of non-surgical cosmetic treatments. Alice Hart-Davis is a multiple award-winning journalist, widely considered by doctors to be the UK's leading non-medical expert in this field. She

has tried these tweakments herself and provides clear unbiased information on how tweakments work.

BLANK COMIC BOOK

DRAW YOUR OWN!

Chris Hart Books *Aspiring comic-book illustrators can begin their artistic journey with this specially produced journal, which features an introduction from art instruction superstar Christopher Hart. Every page offers blank, black-framed panels formatted in the comic-book style, and separate sections throughout allow artists to create several different stories. Those with more experience will enjoy fleshing out their narrative and visual ideas, while beginners can experiment with the format. The possibilities are endless!*

REGULAR EXPRESSIONS COOKBOOK

DETAILED SOLUTIONS IN EIGHT PROGRAMMING LANGUAGES

"O'Reilly Media, Inc." *Take the guesswork out of using regular expressions. With more than 140 practical recipes, this cookbook provides everything you need to solve a wide range of real-world problems. Novices will learn basic skills and tools, and programmers and experienced users will find a wealth of detail. Each recipe provides samples you can use right away. This revised edition covers the regular expression flavors used by C#, Java, JavaScript, Perl, PHP, Python, Ruby, and VB.NET. You'll learn powerful new tricks, avoid flavor-specific gotchas, and save valuable time with this huge library of practical solutions. Learn regular expressions basics through a detailed tutorial Use code listings to implement regular expressions with your language of choice Understand how regular expressions differ from language to language Handle common user input with recipes for validation and formatting Find and manipulate words, special characters, and lines of text Detect integers, floating-point numbers, and other numerical formats Parse source code and process log files Use regular expressions in URLs, paths, and IP addresses Manipulate HTML, XML, and data exchange formats Discover little-known regular expression tricks and techniques*

REAL-WORLD FUNCTIONAL PROGRAMMING

WITH EXAMPLES IN F# AND C#

Simon and Schuster *Functional programming languages like F#, Erlang, and Scala are attracting attention as an efficient way to handle the new requirements for programming multi-processor and high-availability applications. Microsoft's new F# is a true functional language and C# uses functional language features for LINQ and other recent advances. Real-World Functional Programming is a unique tutorial that explores the functional programming model through the F# and C# languages. The clearly presented ideas and examples teach readers how functional programming differs from other approaches. It explains how ideas look in F#-a functional language-as well as how they can be successfully used to solve*

programming problems in C#. Readers build on what they know about .NET and learn where a functional approach makes the most sense and how to apply it effectively in those cases. The reader should have a good working knowledge of C#. No prior exposure to F# or functional programming is required. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

OBJECT-ORIENTED JAVASCRIPT

Packt Publishing Ltd Create scalable, reusable high-quality JavaScript applications and libraries

ESSENTIAL LINQ

Addison-Wesley Professional “Charlie and Dinesh bring important skills to this project that enable them to show how LINQ works and the practical ways you can use it in your daily development process.” From the Foreword by Anders Hejlsberg LINQ is one of Microsoft’s most exciting, powerful new development technologies. Essential LINQ is the first LINQ book written by leading members of Microsoft’s LINQ and C# teams. Writing for architects, developers, and development managers, these Microsoft insiders share their intimate understanding of LINQ, revealing new patterns and best practices for getting the most out of it. Calvert and Kulkarni begin by clearly explaining how LINQ resolves the long-time “impedance mismatch” between object-oriented code and relational databases. Next, they show how LINQ integrates querying into C# as a “first-class citizen.” Using realistic code examples, they show how LINQ provides a strongly typed, IntelliSense-aware technology for working with data from any source, including SQL databases, XML files, and generic data structures. Calvert and Kulkarni carefully explain LINQ’s transformative, composable, and declarative capabilities. By fully illuminating these three concepts, the authors allow developers to discover LINQ’s full power. In addition to covering core concepts and hands-on LINQ development in C# with LINQ to Objects, LINQ to XML, LINQ to SQL, and LINQ to Entities, they also present advanced topics and new LINQ implementations developed by the LINQ community. This book

- Explains the entire lifecycle of a LINQ project: design, development, debugging, and much more
- Teaches LINQ from both a practical and theoretical perspective
- Leverages C# language features that simplify LINQ development
- Offers developers powerful LINQ query expressions to perform virtually any data-related task
- Teaches how to query SQL databases for objects and how to modify those objects
- Demonstrates effective use stored procedures and database functions with LINQ
- Shows how to add business logic that reflects the specific requirements of your organization
- Teaches developers to create, query, and transform XML data with LINQ
- Shows how to transform object, relational, and XML data between each other
- Offers best patterns and practices for writing robust, easy-to-maintain LINQ code

COMMANDBOX : CLI, PACKAGE MANAGER, REPL AND MORE

CommandBox is a Command Line Interface (CLI), package manager, embedded CFML server, application scaffolding and much more.

LEARNING PYTHON

POWERFUL OBJECT-ORIENTED PROGRAMMING

"O'Reilly Media, Inc." *Get a comprehensive, in-depth introduction to the core Python language with this hands-on book. Based on author Mark Lutz's popular training course, this updated fifth edition will help you quickly write efficient, high-quality code with Python. It's an ideal way to begin, whether you're new to programming or a professional developer versed in other languages. Complete with quizzes, exercises, and helpful illustrations, this easy-to-follow, self-paced tutorial gets you started with both Python 2.7 and 3.3— the latest releases in the 3.X and 2.X lines—plus all other releases in common use today. You'll also learn some advanced language features that recently have become more common in Python code. Explore Python's major built-in object types such as numbers, lists, and dictionaries Create and process objects with Python statements, and learn Python's general syntax model Use functions to avoid code redundancy and package code for reuse Organize statements, functions, and other tools into larger components with modules Dive into classes: Python's object-oriented programming tool for structuring code Write large programs with Python's exception-handling model and development tools Learn advanced Python tools, including decorators, descriptors, metaclasses, and Unicode processing*

WINDOWS 2000 ACTIVE DIRECTORY

Sams Publishing *Annotation Windows 2000 is one of most anticipated software releases in history and is a realization of a vision for desktop computing that Microsoft has been articulating for the past six years. The keystone and most eagerly anticipated new feature in the new administrative power inherent in the Windows 2000 Active Directory (AD). Windows 2000 Active Directory will provide the ideal foundation for achieving synergy between information about users, network infrastructure elements, and applications. Active Directory will provide the means to manage the entire network infrastructure from a single application. Active Directory will be a huge stumbling block for most administrators who need to get Windows 2000 up and running. Windows 2000 Active Directory will offer hands-on insight into the workings of the new and complex world of Active Directory. Through the use of case studies, troubleshooting tips, check lists, mitigation recommendations, and technological explanations, the reader will receive the expert advice of experienced authors and beta testers.*

THE CHINA STUDY

THE MOST COMPREHENSIVE STUDY OF NUTRITION EVER CONDUCTED AND THE STARTLING IMPLICATIONS FOR DIET, WEIGHT LOSS AND LONG-TERM HEALTH

BenBella Books *Referred to as the "Grand Prix of epidemiology" by The New York Times, this study examines more than 350 variables of health and nutrition with surveys from 6,500 adults in more than 2,500 counties across China and Taiwan, and*

conclusively demonstrates the link between nutrition and heart disease, diabetes, and cancer. While revealing that proper nutrition can have a dramatic effect on reducing and reversing these ailments as well as curbing obesity, this text calls into question the practices of many of the current dietary programs, such as the Atkins diet, that are widely popular in the West. The politics of nutrition and the impact of special interest groups in the creation and dissemination of public information are also discussed.

PENCIL CODE

A PROGRAMMING PRIMER

David Bau *This elegant programming primer teaches K-12 students to code through more than 100 graded examples, each one illustrated in color. The second edition includes an appendix with a tutorial in CoffeeScript. Written by a computer scientist to teach his own children to program, the book is designed for inductive learning. The illustrated programs come with no expository text. Instead, the sequence of projects introduce increasingly sophisticated concepts by example. Each one invites customization and exploration. The book begins by suggesting a simple program to draw a line. Subsequent pages introduce core concepts in computer science: loops, functions, recursion, input and output, numbers and text, and data structures. The more advanced material introduces concepts in randomness, animation, HTML5, jQuery, networking, and artificial intelligence.*

A GUIDE TO THE PROJECT MANAGEMENT BODY OF KNOWLEDGE (PMBOK® GUIDE) - SEVENTH EDITION AND THE STANDARD FOR PROJECT MANAGEMENT (BRAZILIAN PORTUGUESE)

Project Management Institute *PMBOK® Guide is the go-to resource for project management practitioners. The project management profession has significantly evolved due to emerging technology, new approaches and rapid market changes. Reflecting this evolution, The Standard for Project Management enumerates 12 principles of project management and the PMBOK® Guide &- Seventh Edition is structured around eight project performance domains. This edition is designed to address practitioners' current and future needs and to help them be more proactive, innovative and nimble in enabling desired project outcomes. This edition of the PMBOK® Guide:*

- Reflects the full range of development approaches (predictive, adaptive, hybrid, etc.);
- Provides an entire section devoted to tailoring the development approach and processes;
- Includes an expanded list of models, methods, and artifacts;
- Focuses on not just delivering project outputs but also enabling outcomes; and
- Integrates with PMI Standards+™ for information and standards application content based on project type, development approach, and industry sector.