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## KEY=APPROACH - GABRIELLE DORSEY

### DESIGN ACTIVISM

#### BEAUTIFUL STRANGENESS FOR A SUSTAINABLE WORLD

Routledge Design academics and practitioners are facing a multiplicity of challenges in a dynamic, complex, world moving faster than the current design paradigm which is largely tied to the values and imperatives of commercial enterprise. Current education and practice need to evolve to ensure that the discipline of design meets sustainability drivers and equips students, teachers and professionals for the near-future. New approaches, methods and tools are urgently required as sustainability expands the context for design and what it means to be a 'designer'. Design activists, who comprise a diverse range of designers, teachers and other actors, are setting new ambitions for design. They seek to fundamentally challenge how, where and when design can catalyse positive impacts to address sustainability. They are also challenging who can utilise the power of the design process. To date, examination of contemporary and emergent design activism is poorly represented in the literature. This book will provide a rigorous exploration of design activism that will re-vitalise the design debate and provide a solid platform for students, teachers, design professionals and other disciplines interested in transformative (design) activism. Design Activism provides a comprehensive study of contemporary and emergent design activism. This activism has a dual aim - to make positive impacts towards more sustainable ways of living and working; and to challenge and reinvigorate design praxis. It will collate, synthesise and analyse design activist approaches, processes, methods, tools and inspirational examples/outcomes from disparate sources and, in doing so, will create a specific canon of work to illuminate contemporary design discourse. Design Activism reveals the power of design for positive social and environmental change, design with a central activist role in the sustainability challenge. Inspired by past design activists and set against the context of global-local tensions, expressions of design activism are mapped. The nature of contemporary design activism is explored, from individual/collective action to the infrastructure that supports it generating powerful participatory design approaches, a diverse toolbox and inspirational outcomes. This is design as a political and social act, design to enable adaptive societal capacity for co-futuring.

### BRANDS AND BRANDING

John Wiley & Sons With contributions from leading brand experts around the world, this valuable resource delineates the case for brands (financial value, social value, etc.) and looks at what makes certain brands great. It covers best practices in branding and also looks at the future of brands in the age of globalization. Although the balance sheet may not even put a value on it, a company's brand or its portfolio of brands is its most valuable asset. For well-known companies it has been calculated that the brand can account for as much as 80 percent of their market value. This book argues that because of this and because of the power of not-for-profit brands like the Red Cross or Oxfam, all organisations should make the brand their central organising principle, guiding every decision and every action. As well as making the case for brands and examining the argument of the anti-globalisation movement that brands are bullies which do harm, this second edition of Brands and Branding provides an expert review of best practice in branding, covering everything from brand positioning to brand protection, visual and verbal identity and brand communications. Lastly, the third part of the book looks at trends in branding, branding in Asia, especially in China and India, brands in a digital world and the future for brands. Written by 19 experts in the field, Brands and Branding sets out to provide a better understanding of the role and importance of brands, as well as a wealth of insights into how one builds and sustains a successful brand.

### BRANDS

#### MEANING AND VALUE IN MEDIA CULTURE

Routledge Drawing on rich empirical material, this revealing book builds up a critical theory, arguing that brands have become an important tool for transforming everyday life into economic value. When branding lifestyles or value complexes onto their products, companies assume that consumers desire products for their ability to give meaning to their lives. Yet, brands also have a key function within managerial strategy. Examining the history of audience and market research, marketing thought and advertising strategy; the first part of this book traces the historical development of branding, whilst the second part evaluates new media, contemporary management and overall media economics to present the first systematic theory of brands: the brand as a key institution in information capitalism. It includes chapters on: consumption marketing brand management online branding the brand as informational capital. Richly illustrated with case studies from market research, advertising, shop displays, mobile phones, the internet and virtual companies, this outstanding book is essential reading for students and researchers of the sociology of media, cultural studies, advertising and consumer studies and marketing.

### MAKING SENSE OF EVERYDAY LIFE

John Wiley & Sons This accessible, introductory text explains the importance of studying 'everyday life' in the social sciences. Susie Scott examines such varied topics as leisure, eating and drinking, the idea of home, and time and schedules in order to show how societies are created and reproduced by the apparently mundane 'micro' level practices of everyday life. Each chapter is organized around three main themes: 'rituals and routines', 'social order', and 'challenging the taken-for-granted', with intriguing examples and illustrations. Theoretical approaches from ethnomethodology, Symbolic Interactionism and social psychology are introduced and applied to real-life situations, and there is clear emphasis on empirical research findings throughout. Social order depends on individuals following norms and rules which are so familiar as to appear natural; yet, as Scott encourages the reader to discover, these are always open to question and investigation. This user-friendly book will appeal to undergraduate students across the social sciences, including the sociology of everyday life, the sociology of emotions, social psychology and cultural studies, and will reveal the fascinating significance our everyday habits hold.

### RHETORICS OF FANTASY

Wesleyan University Press Transcending arguments over the definition of fantasy literature, Rhetorics of Fantasy introduces a provocative new system of classification for the genre. Utilizing nearly two hundred examples of modern fantasy, author Farah Mendlesohn uses this system to explore how fiction writers construct their fantastic worlds. Mendlesohn posits four categories of fantasy—portal-quest, immersive, intrusion, and liminal—that arise out of the relationship of the protagonist to the fantasy world. Using these sets, Mendlesohn argues that the author's stylistic decisions are then shaped by the inescapably political demands of the category in which they choose to write. Each chapter covers at least twenty books in detail, ranging from nineteenth-century fantasy and horror to extensive coverage of some of the best books in the contemporary field. Offering a wide-ranging discussion and penetrating comparative analysis, Rhetorics of Fantasy will excite fans and provide a wealth of material for scholarly and classroom discussion. Includes discussion of works by over 100 authors, including Lloyd Alexander, Peter Beagle, Marion Zimmer Bradley, John Crowley, Stephen R. Donaldson, Stephen King, C. S. Lewis, Gregory Maguire, Robin McKinley, China Miéville, Suniti Namjoshi, Philip Pullman, J. K. Rowling, Sheri S. Tepper, J. R. R. Tolkien, Tad Williams

### AN INTRODUCTION TO THE HISTORY OF PROJECT MANAGEMENT

#### FROM THE EARLIEST TIMES TO A.D. 1900

Eburon Uitgeverij B.V. Project management applies knowledge, skills, tools and techniques to project activities in order to achieve defined requirements. It is the very deliberate orchestration of the areas of expertise to complete a specific project. Investigating the history of project management is to reach a comprehensive view of the historical development of the areas of expertise and their application to project activities. This research identifies six research topics, based on the areas of project management expertise, to guide data collection and the research process. In the contribution to architecture, the research regards "building construction and engineering structures" as the application area of project management.

### GRAPHENE

#### SYNTHESIS AND APPLICATIONS

CRC Press Since the late 20th century, graphene—a one-atom-thick planar sheet of sp<sup>2</sup>-bonded carbon atoms densely packed in a honeycomb crystal lattice—has garnered appreciable attention as a potential next-generation electronic material due to its exceptional properties. These properties include high current density, ballistic transport, chemical inertness, high thermal conductivity, optical transmittance, and super hydrophobicity at nanometer scale. In contrast to research on its excellent electronic and optoelectronic properties, research on the syntheses of a single sheet of graphene for industrial applications is in its nascent stages. Graphene: Synthesis and Applications reviews the advancement and future directions of graphene research in the areas of synthesis and properties, and explores applications, such as electronics, heat dissipation, field emission, sensors, composites, and energy.

### COMPUTATIONAL SOLUTIONS FOR KNOWLEDGE, ART, AND ENTERTAINMENT: INFORMATION EXCHANGE BEYOND TEXT

#### INFORMATION EXCHANGE BEYOND TEXT

IGI Global As interactive application software such as apps, installations, and multimedia presentations have become pervasive in everyday life, more and more computer scientists, engineers, and

technology experts acknowledge the influence that exists beyond visual explanations. *Computational Solutions for Knowledge, Art, and Entertainment: Information Exchange Beyond Text* focuses on the methods of depicting knowledge-based concepts in order to assert power beyond a visual explanation of scientific and computational notions. This book combines formal descriptions with graphical presentations and encourages readers to interact by creating visual solutions for science-related concepts and presenting data. This reference is essential for researchers, computer scientists, and academics focusing on the integration of science, technology, computing, art, and mathematics for visual problem solving.

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## ONE PLACE AFTER ANOTHER

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### SITE-SPECIFIC ART AND LOCATIONAL IDENTITY

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MIT Press A critical history of site-specific art since the late 1960s. Site-specific art emerged in the late 1960s in reaction to the growing commodification of art and the prevailing ideals of art's autonomy and universality. Throughout the 1970s and 1980s, as site-specific art intersected with land art, process art, performance art, conceptual art, installation art, institutional critique, community-based art, and public art, its creators insisted on the inseparability of the work and its context. In recent years, however, the presumption of unrepeatability and immobility encapsulated in Richard Serra's famous dictum "to remove the work is to destroy the work" is being challenged by new models of site specificity and changes in institutional and market forces. *One Place after Another* offers a critical history of site-specific art since the late 1960s and a theoretical framework for examining the rhetoric of aesthetic vanguardism and political progressivism associated with its many permutations. Informed by urban theory, postmodernist criticism in art and architecture, and debates concerning identity politics and the public sphere, the book addresses the siting of art as more than an artistic problem. It examines site specificity as a complex cipher of the unstable relationship between location and identity in the era of late capitalism. The book addresses the work of, among others, John Ahearn, Mark Dion, Andrea Fraser, Donald Judd, Renee Green, Suzanne Lacy, Inigo Manglano-Ovalle, Richard Serra, Mierle Laderman Ukeles, and Fred Wilson.

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## APPLIED GEOSTATISTICS

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Univariate description. Bivariate description. Spatial description. Data sets. Estimation. Random function models. Global estimation. Point estimation. Ordinary kriging. Block kriging. Search strategy. Cross validation. Cokriging. Estimating a distribution. Change of support. Assessing uncertainty. Final thoughts.

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## ANTHROPOLOGY OF LANDSCAPE

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### THE EXTRAORDINARY IN THE ORDINARY

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UCL Press An *Anthropology of Landscape* tells the fascinating story of a heathland landscape in south-west England and the way different individuals and groups engage with it. Based on a long-term anthropological study, the book emphasises four individual themes: embodied identities, the landscape as a sensuous material form that is acted upon and in turn acts on people, the landscape as contested, and its relation to emotion. The landscape is discussed in relation to these themes as both 'taskscape' and 'leisurescape', and from the perspective of different user groups. First, those who manage the landscape and use it for work: conservationists, environmentalists, archaeologists, the Royal Marines, and quarrying interests. Second, those who use it in their leisure time: cyclists and horse riders, model aircraft flyers, walkers, people who fish there, and artists who are inspired by it. The book makes an innovative contribution to landscape studies and will appeal to all those interested in nature conservation, historic preservation, the politics of nature, the politics of identity, and an anthropology of Britain.

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## SPECULATIVE EVERYTHING

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### DESIGN, FICTION, AND SOCIAL DREAMING

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MIT Press How to use design as a tool to create not only things but ideas, to speculate about possible futures. Today designers often focus on making technology easy to use, sexy, and consumable. In *Speculative Everything*, Anthony Dunne and Fiona Raby propose a kind of design that is used as a tool to create not only things but ideas. For them, design is a means of speculating about how things could be—to imagine possible futures. This is not the usual sort of predicting or forecasting, spotting trends and extrapolating; these kinds of predictions have been proven wrong, again and again. Instead, Dunne and Raby pose "what if" questions that are intended to open debate and discussion about the kind of future people want (and do not want). *Speculative Everything* offers a tour through an emerging cultural landscape of design ideas, ideals, and approaches. Dunne and Raby cite examples from their own design and teaching and from other projects from fine art, design, architecture, cinema, and photography. They also draw on futurology, political theory, the philosophy of technology, and literary fiction. They show us, for example, ideas for a solar kitchen restaurant; a flypaper robotic clock; a menstruation machine; a cloud-seeding truck; a phantom-limb sensation recorder; and devices for food foraging that use the tools of synthetic biology. Dunne and Raby contend that if we speculate more—about everything—reality will become more malleable. The ideas freed by speculative design increase the odds of achieving desirable futures.

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## HYPNEROTOMACHIA POLIPHILI

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### THE STRIFE OF LOVE IN A DREAM

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Blurb Francesco Colonna's weird, erotic, allegorical antiquarian tale, "Hypnerotomachia Poliphili", together with all of its 174 original woodcut illustrations, has been called the first "stream of consciousness" novel and was one of the most important documents of Renaissance imagination and fantasy. The author -- presumed to be a friar of dubious reputation -- was obsessed by architecture, landscape and costume (it is not going too far to say sexually obsessed) and its woodcuts are a primary source for Renaissance ideas.

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## DESIGN AND STRATEGY

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### A STEP-BY-STEP GUIDE

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Taylor & Francis This major practical handbook bridges the gap between strategy and design, presenting a step-by-step design process with a strategic approach and extensive methods for innovation, strategy development, design methodology and problem solving. It is an effective guide to planning and implementing design projects to ensure strategic anchoring of the process and outcome. Built around a six-part phase structure that represents the design process, covering initial preparations and project briefing, research and analysis, targets and strategy, concept development, prototyping and modelling, production and delivery, it is a must-have resource for professionals and students. Readers can easily dip in and out of sections, using the phase structure as a navigation tool. Unlike other books on the market, *Design and Strategy* addresses the design process from the perspective of both the company and the designer. For businesses, it highlights the value of design as a strategic tool for positioning, competition and innovation. For the designer, it teaches how to create solutions that are strategically anchored and deliver successful outcomes for businesses, resulting in appreciative clients. It includes over 250 illustrations and diagrams, tables, and text boxes showing how to move through each stage with clear visualisation and explanation. This book encourages all designers in product design and manufacturing, service design, communication design, branding, and advertising, to think beyond shape and colour to see design through the lens of strategy, process and problem solving, and all business managers, innovators and developers, to see the value in strategic design outcomes.

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## THE RESTORATION OF ENGRAVINGS, DRAWINGS, BOOKS, AND OTHER WORKS ON PAPER

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Getty Publications Ever since its original publication in Germany in 1938, Max Schweidler's *Die Instandsetzung von Kupferstichen, Zeichnungen, Buchern usw.* has been recognized as a seminal modern text on the conservation and restoration of works on paper. This volume, based on the authoritative revised German edition of 1950, makes Schweidler's work available in English for the first time, in a meticulously edited and annotated scholarly edition. An extensively illustrated appendix presents case studies of eleven Old Master prints that were treated using the techniques Schweidler discusses.

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## THE GLOBAL SMARTPHONE

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### BEYOND A YOUTH TECHNOLOGY

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UCL Press The smartphone is often literally right in front of our nose, so you would think we would know what it is. But do we? To find out, 11 anthropologists each spent 16 months living in communities in Africa, Asia, Europe and South America, focusing on the take up of smartphones by older people. Their research reveals that smartphones are technology for everyone, not just for the young. *The Global Smartphone* presents a series of original perspectives deriving from this global and comparative research project. Smartphones have become as much a place within which we live as a device we use to provide 'perpetual opportunism', as they are always with us. The authors show how the smartphone is more than an 'app device' and explore differences between what people say about smartphones and how they use them. The smartphone is unprecedented in the degree to which we can transform it. As a result, it quickly assimilates personal values. In order to comprehend it, we must take into consideration a range of national and cultural nuances, such as visual communication in China and Japan, mobile money in Cameroon and Uganda, and access to health information in Chile and Ireland – all alongside diverse trajectories of ageing in Al Quds, Brazil and Italy. Only then can we know what a smartphone is and understand its consequences for people's lives around the world.

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## BUSINESS WEEK

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### CLIMATE CHANGE 2014: MITIGATION OF CLIMATE CHANGE

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Cambridge University Press This latest Fifth Assessment Report of the IPCC will again form the standard reference for all those concerned with climate change and its consequences.

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## VISUAL METHODOLOGIES

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### AN INTRODUCTION TO THE INTERPRETATION OF VISUAL MATERIALS

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SAGE Gillian Rose introduces the general themes and recent debates on the meaning of culture and the function of the visual in this introduction to interpreting the visual.

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## READING THE VISUAL

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Routledge From the body to the ever-present lens, the world is increasingly preoccupied with the visual. What exactly is the visual' and how can we interpret the multitude of images that bombard us every day? *Reading the Visual* takes as its starting point a tacit familiarity with the visual, and shows how we see even ordinary objects through the frameworks and filters of culture and personal

experience. It explains how to analyse the mechanisms, conventions, contexts and uses of the visual in western cultures to make sense of visual objects of all kinds. Drawing on a range of theorists including John Berger, Foucault, Bourdieu and Crary, the authors outline our relationship to the visual, tracing changes to literacies, genres and pleasures affecting ways of seeing from the Enlightenment to the advent of virtual technology. Reading the Visual is an invaluable introduction to visual culture for readers across the humanities and social sciences. Eloquently written, admirably clear, passionately argued, Schirato and Webb have given us one of the best textbooks on the emergent field of visual culture. Smart, clear and relevant examples challenge readers to question their visual environments and become critics and creators themselves.' Professor Sean Cubitt, University of Waikato This is a splendid book. It is both intellectually sophisticated and written in an extremely accessible manner.' Professor Jim McGuigan, Loughborough University This book treats the interpretation and value of visual artefacts with depth, while remaining highly accessible. It is very readable: written in a lively and engaging style with examples that are refreshing and up-to-date.' Professor Guy Julier, Leeds Metropolitan University

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## OVERLOOKING THE VISUAL

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### DEMYSTIFYING THE ART OF DESIGN

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Routledge Making tangible connections between theory and practice, ideas and form, this book encourages debate about the artistic, conceptual, and cultural significance of the way things look. What are the metaphysical concepts at the heart of design education, theory, and philosophy? Why do we assume that design is impossible to teach? This book challenges the traditional foundations of perception and takes an imaginative, radical approach, setting itself apart from the traditions of analytical philosophy, evolutionary psychology, and phenomenology which underpin much of current design theory and discourse. The new definition of perception produces startling consequences for conceptions of language, intelligence, meaning, the senses, emotions and subjectivity. This is an innovative, fresh view on design and how we can improve it for both practitioners and students in the architecture and design fields as well as philosophers.

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### MATERIALS FOR ARCHITECTS AND BUILDERS

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Routledge Materials for Architects and Builders provides a clear and concise introduction to the broad range of materials used within the construction industry and covers the essential details of their manufacture, key physical properties, specification and uses. Understanding the basics of materials is a crucial part of undergraduate and diploma construction or architecture-related courses, and this established textbook helps the reader to do just that with the help of colour photographs and clear diagrams throughout. This new edition has been completely revised and updated to include the latest developments in materials research, new images, appropriate technologies and relevant legislation. The ecological effects of building construction and lifetime use remain an important focus, and this new edition includes a wide range of energy saving building components.

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### GRAPHIC DESIGN THEORY

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#### READINGS FROM THE FIELD

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Chronicle Books Graphic Design Theory is organized in three sections: "Creating the Field" traces the evolution of graphic design over the course of the early 1900s, including influential avant-garde ideas of futurism, constructivism, and the Bauhaus; "Building on Success" covers the mid- to late twentieth century and considers the International Style, modernism, and postmodernism; and "Mapping the Future" opens at the end of the last century and includes current discussions on legibility, social responsibility, and new media. Striking color images illustrate each of the movements discussed and demonstrate the ongoing relationship between theory and practice. A brief commentary prefaces each text, providing a cultural and historical framework through which the work can be evaluated. Authors include such influential designers as Herbert Bayer, L'szlo Moholy-Nagy, Karl Gerstner, Katherine McCoy, Michael Rock, Lev Manovich, Ellen Lupton, and Lorraine Wild. Additional features include a timeline, glossary, and bibliography for further reading. A must-have survey for graduate and undergraduate courses in design history, theory, and contemporary issues, Graphic Design Theory invites designers and interested readers of all levels to plunge into the world of design discourse.

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### A THEORY OF ADAPTATION

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Routledge A Theory of Adaptation explores the continuous development of creative adaptation, and argues that the practice of adapting is central to the story-telling imagination. Linda Hutcheon develops a theory of adaptation through a range of media, from film and opera, to video games, pop music and theme parks, analysing the breadth, scope and creative possibilities within each. This new edition is supplemented by a new preface from the author, discussing both new adaptive forms/platforms and recent critical developments in the study of adaptation. It also features an illuminating new epilogue from Siobhan O'Flynn, focusing on adaptation in the context of digital media. She considers the impact of transmedia practices and properties on the form and practice of adaptation, as well as studying the extension of game narrative across media platforms, fan-based adaptation (from Twitter and Facebook to home movies), and the adaptation of books to digital formats. A Theory of Adaptation is the ideal guide to this ever evolving field of study and is essential reading for anyone interested in adaptation in the context of literary and media studies.

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### IDENTIFYING THE CULPRIT

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#### ASSESSING EYEWITNESS IDENTIFICATION

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National Academies Press Eyewitnesses play an important role in criminal cases when they can identify culprits. Estimates suggest that tens of thousands of eyewitnesses make identifications in criminal investigations each year. Research on factors that affect the accuracy of eyewitness identification procedures has given us an increasingly clear picture of how identifications are made, and more importantly, an improved understanding of the principled limits on vision and memory that can lead to failure of identification. Factors such as viewing conditions, duress, elevated emotions, and biases influence the visual perception experience. Perceptual experiences are stored by a system of memory that is highly malleable and continuously evolving, neither retaining nor divulging content in an informational vacuum. As such, the fidelity of our memories to actual events may be compromised by many factors at all stages of processing, from encoding to storage and retrieval. Unknown to the individual, memories are forgotten, reconstructed, updated, and distorted. Complicating the process further, policies governing law enforcement procedures for conducting and recording identifications are not standard, and policies and practices to address the issue of misidentification vary widely. These limitations can produce mistaken identifications with significant consequences. What can we do to make certain that eyewitness identification convicts the guilty and exonerates the innocent? Identifying the Culprit makes the case that better data collection and research on eyewitness identification, new law enforcement training protocols, standardized procedures for administering line-ups, and improvements in the handling of eyewitness identification in court can increase the chances that accurate identifications are made. This report explains the science that has emerged during the past 30 years on eyewitness identifications and identifies best practices in eyewitness procedures for the law enforcement community and in the presentation of eyewitness evidence in the courtroom. In order to continue the advancement of eyewitness identification research, the report recommends a focused research agenda. Identifying the Culprit will be an essential resource to assist the law enforcement and legal communities as they seek to understand the value and the limitations of eyewitness identification and make improvements to procedures.

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### ABC FOR BOOK-COLLECTORS

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#### ANATOMY: EXPLORING THE HUMAN BODY

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Phaidon Press A stunning tribute to our eternal fascination with the human body - and the latest in the bestselling 'Explorer' Collection Anatomy: Exploring the Human Body is a visually compelling survey of more than 5,000 years of image-making. Through 300 remarkable works, selected and curated by an international panel of anatomists, curators, academics, and specialists, the book chronicles the intriguing visual history of human anatomy, showcasing its amazing complexity and our ongoing fascination with the systems and functions of our bodies. Exploring individual parts of the human body from head to toe, and revealing the intricate functions of body systems, such as the nerves, muscles, organs, digestive system, brain, and senses, this authoritative book presents iconic examples alongside rarely seen, breathtaking works. The 300 entries are arranged with juxtapositions of contrasting and complementary illustrations to allow for thought-provoking, lively, and stimulating reading.

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### RELIGION, RITUAL AND RITUALISTIC OBJECTS

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MDPI This is a volume about the life and power of ritual objects in their religious ritual settings. In this Special Issue, we see a wide range of contributions on material culture and ritual practices across religions. By focusing on the dynamic interrelations between objects, ritual, and belief, it explores how religion happens through symbolic materiality. The ritual objects presented in this volume include: masks worn in the Dogon dance; antique ecclesiastical silver objects carried around in festive processions and shown in shrines in the southern Andes; funerary photographs and films functioning as mnemonic objects for grieving children; a dented rock surface perceived to be the god's footprint in the archaic place of pilgrimage, Gaya (India); a recovered manual of rituals (from Xiapu county) for Mani, the founder of Manichaeism, juxtaposed to a Manichaean painting from southern China; sacred stories and related sacred stones in the Alor-Pantar archipelago, Indonesia; lotus symbolism, indicating immortalizing plants in the mythic traditions of Egypt, the Levant, and Mesopotamia; lavishly illustrated variations of portrayals of Ravana, a Sinhalese god-king-demon; figurines made of cow dung sculptured by rural women in Rajasthan (India); and mythical artifacts called 'Apples of Eden' in a well-known interactive game series.

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### MASSIVE CHANGE

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Phaidon Incorporated Limited In essays, interviews, and provocative imagery, this book explores the changing force of design in the contemporary world, and expands the definition of design to include the built environment, transportation technologies, revolutionary materials, energy and information systems, and living organisms.

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### THE LATIN NEW TESTAMENT

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#### A GUIDE TO ITS EARLY HISTORY, TEXTS, AND MANUSCRIPTS

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Oxford University Press Latin is the language in which the New Testament was copied, read, and studied for over a millennium. The remains of the initial "Old Latin" version preserve important testimony for early forms of text and the way in which the Bible was understood by the first translators. Successive revisions resulted in a standard version subsequently known as the Vulgate which, along with the creation of influential commentaries by scholars such as Jerome and Augustine, shaped theology and exegesis for many centuries. Latin gospel books and other New Testament manuscripts illustrate the continuous tradition of Christian book culture, from the late antique codices of Roman North Africa and Italy to the glorious creations of Northumbrian scriptoria, the pandects of the Carolingian era, eleventh-century Giant Bibles, and the Paris Bibles associated with the rise of the university. In The Latin New Testament, H.A.G. Houghton provides a comprehensive introduction to the history and development of the Latin New Testament. Drawing on major editions and recent advances in scholarship, he offers a new synthesis which brings together evidence from Christian authors and biblical

manuscripts from earliest times to the late Middle Ages. All manuscripts identified as containing Old Latin evidence for the New Testament are described in a catalogue, along with those featured in the two principal modern editions of the Vulgate. A user's guide is provided for these editions and the other key scholarly tools for studying the Latin New Testament.

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## UBIQUITY

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### PHOTOGRAPHY'S MULTITUDES

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Leuven University Press From its invention to the internet age, photography has been considered universal, pervasive, and omnipresent. This anthology of essays posits how the question of when photography came to be everywhere shapes our understanding of all manner of photographic media. Whether looking at a portrait image on the polished silver surface of the daguerreotype, or a viral image on the reflective glass of the smartphone, the experience of looking at photographs and thinking with photography is inseparable from the idea of ubiquity—that is, the apparent ability to be everywhere at once. While photography's distribution across cultures today is undeniable, the insidious logics and pervasive myths that have governed its spread demand our critical attention, now more than ever.

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## SEEING IS BELIEVING?

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### APPROACHES TO VISUAL RESEARCH

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Elsevier Recent years have seen an increase in the use of visual methods of research across the social sciences. As researchers realize the potential of the visual, not only as a source but also as a means of generating data, a range of techniques has been developed which seek data that are different from those offered by more conventional qualitative research methods. The contributions to this collection start from the premise either that visual research allows a view of the social world which is not available by other means, or that its use offers a means of augmenting other methods, such as discussion and interview. Rather than providing a step-by-step guide to the use of visual methods, the various authors draw on their experience of visual research to provide critical and reflexive accounts of its use in the field, its potential for unlocking otherwise unseen places, spaces and social action and as a basis for the generation of conceptual and theoretical insight.

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## CONSTRUCTING ARCHITECTURE

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### MATERIALS, PROCESSES, STRUCTURES

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Springer Science & Business Media Now in its second edition: the trailblazing introduction and textbook on construction includes a new section on translucent materials and an article on the use of glass.

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## ETHNO-SYMBOLISM AND NATIONALISM

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### A CULTURAL APPROACH

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Routledge Anthony D. Smith is Emeritus Professor of Nationalism and Ethnicity at the London School of Economics, and is considered one of the founders of the interdisciplinary field of nationalism studies. Anthony Smith has developed an approach to the study of nations and nationalism called ethno-symbolism, which is concerned with the nature of ethnic groups and nations, and the need to consider their symbolic dimensions. This text provides a concise statement of an ethno-symbolic approach to the study of nations and nationalism and at the same time, embodies a general statement of Anthony Smith's contribution to this approach and its application to the central issues of nations and nationalism. The text: sets out the theoretical background of the emergence of ethno-symbolism in a sustained and systematic argument explains its analysis of the formation of nations, their persistence and change and the role of nationalism demonstrates that an ethno-symbolic approach provides an important supplement and corrective to past and present intellectual orthodoxies in the field and addresses the main theoretical criticisms levelled at an ethno-symbolic approach. Drawing together and developing earlier brief resumes of Anthony Smith's approach, this book represents a summary of the theoretical aspects of his work in the field since 1986. It will be useful to students and to all those who are interested in the issues raised by a study of ethnicity, nations and nationalism.

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## BOTTICELLI PAST AND PRESENT

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UCL Press The recent exhibitions dedicated to Botticelli around the world show, more than ever, the significant and continued debate about the artist. Botticelli Past and Present engages with this debate. The book comprises four thematic parts, spanning four centuries of Botticelli's artistic fame and reception from the fifteenth century. Each part comprises a number of essays and includes a short introduction which positions them within the wider scholarly literature on Botticelli. The parts are organised chronologically beginning with discussion of the artist and his working practice in his own time, moving onto the progressive rediscovery of his work from the late eighteenth to the turn of the twentieth century, through to his enduring impact on contemporary art and design. Expertly written by researchers and eminent art historians and richly illustrated throughout, the broad range of essays in this book make a valuable contribution to Botticelli studies.

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## TRANSPORT AND CLIMATE CHANGE

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Emerald Group Publishing This topical volume covers the intersection between transport and climate change, with papers from the 'Transport & Climate Change' session of the RGS-IBG conference in London, September 2010. It considers the role of transport modes at varying spatial dimensions and a range of perspectives on the relationship between transport and climate change.

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## ART NOUVEAU A&I

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Phaidon Incorporated Limited At the turn of the nineteenth century, Art Nouveau was both Europe and America's boldest and most fashionable style. It could be seen in the sinuous ironwork of the new Paris Metro stations, the curving asymmetry of Lalique's jewellery and Tiffany's Japanese-inspired glassware. Art Nouveau brought a new decorative language to furniture, jewellery and graphic arts, as well as architecture, sculpture and painting. Known by a variety of names - Jugendstil in Germany, Secession style in Austria, the Modernista movement in Catalonia - it was a truly international new art for an explosive new age. This is the first book to examine Art Nouveau worldwide in the context of the issues of the time: from fin-de-siècle anxieties about the pressures of modern life to nationalism, spiritualism, the emancipation of women and the heroic cult of youth.

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## BENTHAM AND THE ARTS

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UCL Press Bentham and the Arts considers the sceptical challenge presented by Bentham's hedonistic utilitarianism to the existence of the aesthetic, as represented in the oft-quoted statement that, 'Prejudice apart, the game of push-pin is of equal value with the arts and sciences of music and poetry. If the game of push-pin furnish more pleasure, it is more valuable than either.' This statement is one part of a complex set of arguments on culture, taste, and utility that Bentham pursued over his lifetime, in which sensations of pleasure and pain were opposed to aesthetic sensibility. Leading scholars from a variety of disciplines reflect on the implications of Bentham's radical utilitarian approach for our understanding of the history and contemporary nature of art, literature, and aesthetics more generally.

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## THE GORGAS OF PLATO

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### PICTURES AND TEARS

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### A HISTORY OF PEOPLE WHO HAVE CRIED IN FRONT OF PAINTINGS

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Routledge Art Does art leave you cold? And is that what it's supposed to do? Or is a painting meant to move you to tears? Hemingway was reduced to tears in the midst of a drinking bout when a painting by James Thurber caught his eye. And what's bad about that? In Pictures and Tears, art historian James Elkins tells the story of paintings that have made people cry. Drawing upon anecdotes related to individual works of art, he provides a chronicle of how people have shown emotion before works of art in the past, and a meditation on the curious tearlessness with which most people approach art in the present. Deeply personal, Pictures and Tears is a history of emotion and vulnerability, and an inquiry into the nature of art. This book is a rare and invaluable treasure for people who love art. Also includes an 8-page color insert.