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KEY=BEGINNING - CARPENTER PERKINS

Dictionary of XML Technologies and the Semantic Web

Springer Science & Business Media The emerging Second-Generation Web is based entirely on XML and related technologies. It is intended to result in the creation of the Semantic Web, on which computers will be able to deal with the meaning ("semantics") of Web data and hence to process them in a more effective and autono mous way. This new version of the Web introduces a multitude of novel concepts, terms, and acronyms. Purpose, Scope and Methods This dictionary is an effort to specify the terminological basis of emerging XML and Semantic Web technologies. The ultimate goal of this dictionary is even broader than just to define the meaning of newwords - itaims to develop aproper understandingofthese leading-edge technologies. To achieve this, comprehensible definitions of technical terms are supported by numerous diagrams and code snippets, clearly annotated and explained. The main areas covered in this dictionary are: (1) XML syntax and core technologies, such as Namespaces, Infoset and XML Schema; (2) all the major membersofthe XML family oftechnologies, such as XSLT, XPath and XLink; (3) numerous XML-based domain-specific languages, such as NewsML (News Markup

Language); (4) the concept and architecture of the Semantic Web; (5) key Semantic Web technologies,such as RDF (Resource Description Framework), RDF Schema and OWL (Web Ontology Language); and (6) Web services, including WSDL (Web Services Description Lan guage) and SOAP (Simple Object Access Protocol).

BEG XHTML,

Wrox Press A guide for beginners demonstrates the syntax and usage of XHTML--a document markup language that combines the vocabulary and simplicity of HTML with the power and syntax of XML

PRO XSL,

Springer XSL is a vital companion to XML and is used for two main purposes: to format or style XML data (like Cascading Stylesheets) so that it can be displayed in a browser, and to transform XML data. When you transform and XML document, you manipulate the data into a new structure, for example, re-ordering the data. This enables the same data store to be used in an unlimited number of ways. It is the transformation ability that gives XSL (and therefore XML) its real power. You can imagine XSL as a bridging mechanism between your XML data store and the browser. It does a similar job to ASP, but it is platform independent. XSL can also be used to transform XML into other text formats (eg HTML). Pro XSL demonstrates how to decide which technique to use and how to fit XSL into the development of practical applications. It also shows how to implement the data transformation processes in order to filter, sort or change the structure of data and add style for presentation purposes.

Software Development

Dr. Dobb's Journal of Software Tools for the Professional Programmer

Dr. Dobb's Journal

Software Tools for the Professional Programmer

Creating Web Pages Bible

John Wiley & Sons Creating Web Pages Bible covers everything beginning to advanced users need to create dynamic Web pages: from planning and building a simple Web page with HTML and authoring tools to creating interactive sites with forms, multimedia, and animation techniques to actually going live with your site. There's even a section on e-commerce. This Bible is a 100% comprehensive reference on creating Web pages, for all user levels.

Essential Design for Web Professionals

Taylor & Francis Offers case studies and practical techniques outlining the principles of Web design, including user's needs, navigation systems, graphics, usability, accessibility, and interactivity.

Creating a Winning Online Exhibition

A Guide for Libraries, Archives, and Museums

American Library Association Table of Contents; Illustrations;Foreword by S. Diane Shaw;Acknowledgments;Introduction;1 Online Exhibitions versus Digital Collections; 2 The Idea; 3 Executing the Exhibition Idea; 4 The Staff; 5 Technical Issues: Digitizing; 6 Technical Issues: Markup Languages; 7 Technical Issues: Programming, Scripting, Databases, and Accessibility; 8 Design; 9 Online Exhibitions: Case Studies and Awards; 10 Conclusion: Online with the Show!; Appendixes;A Sample Online Exhibition Proposal; B Sample Exhibition Script; C Guidelines for Reproducing Works from Exhibition Websites; D Suggested Database Structure for Online Exhibitions; E Timeline for Contracted Online Exhibitions; F Dublin Core Metadata of an Online Exhibition; G The Katharine Kyes Leab and Daniel J. Leab American Book Prices Current Exhibition Awards; H Bibliography of Exhibitions (Gallery and Virtual);

XHTML with CDROM

New Riders Pub Demonstrates differences between HTML, XML, and XHTML for Web design professionals, covering element structure, Cascading Style Sheets, Web development tools, XForms, scripts, graphics, multimedia, and extensibility.

Designing with Web Standards

New Riders Best-selling author, designer, and web standards evangelist Jeffrey Zeldman has revisited his classic, industry-shaking guidebook. Updated in collaboration with co-author Ethan Marcotte, this third edition covers improvements and challenges in the changing environment of standards-based design. Written in the same engaging and witty style, making even the most complex information easy to digest, Designing with Web Standards remains your essential guide to creating sites that load faster, reach more users, and cost less to design and maintain. Substantially revised—packed with new ideas How will HTML5, CSS3, and web fonts change your work? Learn new strategies for selling standards Change what "IE6 support" means "Occasionally (very occasionally) you come across an author who makes you think, 'This guy is smart! And he makes me feel smarter, because now I finally understand this concept.'" — Steve Krug, author of Don't Make Me Think and Rocket Surgery Made Easy "A web designer without a copy of Designing with Web Standards is like a carpenter without a level. With this third edition, Zeldman continues to be the voice of clarity; explaining the complex in plain English for the rest of us." — Dan Cederholm, author, Bulletproof Web Design and Handcrafted CSS "Jeffrey Zeldman sits somewhere between 'guru' and 'god' in this industry—and manages to fold wisdom and wit into a tale about WHAT web standards are, HOW standards-based coding works, and WHY we should care." — Kelly Goto, author, Web ReDesign 2.0: Workflow that Works "Some books are meant to be read. Designing with Web Standards is even more: intended to be highlighted, dogeared, bookmarked, shared, passed around, and evangelized, it goes beyond reading to revolution." — Liz Danzico, Chair, MFA Interaction Design, School of Visual Arts

Cascading Style Sheets

Designing for the Web

Addison-Wesley Professional In this book, the insiders who created the W3C Cascading Style Sheet standard show readers exactly how to use it, with up-to-date coverage of printing, positioning, scripting fonts and more.

The LaTex Web Companion

Integrating TeX, HTML, and XML

Addison-Wesley Professional Índice abreviado: 1.The Web, its documents, and LaTeX 2. Portable document format 3. The LaTeX2HTML translator 4. Translating LaTeX to HTML using TEXT4ht 5. Direct display of LaTeX on the Web 6. HTML, SGML, and XML: three markup languages 7. CSS, DSSSL, and XSL: doing it with style 8. MathML, intelligent math markup A. Example files B. Technical appendixes C. Internalization issues.

JXTA in a Nutshell

"O'Reilly Media, Inc." Introduces the concepts of the JXTA platform for peer-to-peer distributed computing, and includes the JXTA protocol specification.

Mastering HTML5

Smashing Magazine The Web changes everyday and, as a Web-developer, you are probably eager to keep up with the various techniques that help optimizing your workflow. This eBook:Mastering HTML5, explains to you the facts and myths of HTML5, shows how to use local storage on websites, teaches how to optimize images with HTML5 canvas and how to sync content with HTML5 video.

Bit

Java Network Programming

A Complete Guide to Networking, Streams, and Distributed Computing

Manning Publications Company Here is a complete treatment of network programming and cryptography in Java. This complete guide details all of the Java platform support for networking and offers extensive examples. The Java.10 and Java.net packages are completely documented, including the new features of JDK 1.1, followed by treatment of RMI, Jeeves, and a discussion of CORBA.

Weaving the Web

The Original Design and Ultimate Destiny of the World Wide Web by Its Inventor

Discusses the origins and evolution of the Web, offers insights into the current state of the Web, and shares a blueprint for the future

Web Standards

Mastering HTML5, CSS3, and XML

Apress Web Standards: Mastering HTML5, CSS3, and XML provides solutions to the most common website problems, and gives you a deep understanding of web standards and how they can be applied to improve your website. You will learn how to create fully standards-compliant websites and provide search engine-optimized Web documents with faster download times, accurate rendering, correct appearance and layout, lower development cost, approved accessibility, backward and forward compatibility, and easy maintenance and content updating. The book covers all major Web standards, focusing on syntax, grammar, recommended annotations, and other standardization concerns. Web Standards: Mastering HTML5, CSS3, and XML is also a comprehensive guide to current and future standards for the World Wide Web. As a web developer, you'll have seen problems with inconsistent appearance and behavior of the same site in different browsers. Web standards can and should be used to completely eliminate these problems. Web Standards: Mastering HTML5, CSS3, and XML describes how you can make the most of web standards, through technology discussions as well as practical sample code that you can use for your own sites and web applications. It also provides a quick guide to standard website creation for Web developers. Learn techniques and best practices to achieve full standards compliance Write valid markup, styles, and news feeds from scratch or standardize websites by redesign Restrict markup to semantics and provide reliable layout

HTML 4 For Dummies

John Wiley & Sons Are you fascinated by the look and design of Web pages? Do you wish that you had the knowledge and skills to create a great looking Web site? Whether you're an up-and-coming Web designer or just an enthusiastic hobbyist, you are probably using HTML, the standard authoring language for the Internet. HTML 4 For Dummies, now in its 5th edition, will show you the basics of working with this language as well as advanced skills for all-around knowledge. HTML is used to create Web documents. As a standard issued by the World Wide Web Consortium, it is used by almost everyone to create and edit Web pages. HTML is capable of: Creating a Web site Inserting designs to a Web page Running on both PCs and Macs The new edition of HTML 4 For Dummies contains nearly 50% more content than its previous editions, and covers a wide range of material, including: Planning a Web site to avoid underperformance Creating and viewing a Web page Working with text, tables, lists, and links Adding style to your page with images, colors, and fonts Managing layout Controlling positioning and appearance using CSS Integrating scripts with HTML Designing an eBay auction page Helpful advices and tips, as well as warnings about pitfalls Complete with a 6-page tear-out colored reference sheet, HTML 4 For Dummies is the most comprehensive HTML guide yet. Written by a computer expert

and author of over 120 books, including the previous editions of the bestselling HTML 4 For Dummies, this straightforward, fun guide will aid you through making and editing beautiful Web pages.

HTML 4 for Dummies

For Dummies Web page programming isn't dominated by professional programmers. Many casual computer and Internet users create their own personal Web sites. Tittel explains the basics of HTML and shows how to create a Web page from start to finish.

Java Network Programming

Pearson A package which provides an in-depth tutorial on programming networked applications with Java. It offers complete coverage of the Java networking APIs, including streams, TCP/IP and UDP/IP, with practical examples. The pack presents a cryptographic framework for developing Internet applications.

XSLT 2.0 and XPath 2.0 Programmer's Reference

John Wiley & Sons Combining coverage of both XSLT 2.0 and XPath 2.0, this book is the definitive reference to the final recommendation status versions of both specifications. The authors start by covering the concepts in XSLT and XPath, and then delve into elements, operators, expressions with syntax, usage, and examples. Some of the specific topics covered include XSLT processing model, stylesheet structure, serialization, extensibility, and many others. In addition to online content that includes error codes, the book also has case studies you'll find applicable to your own challenges.

XSL-FO

Making XML Look Good in Print

"O'Reilly Media, Inc." No matter how flexible and convenient digital information has become, we haven't done away with the need to see information in print. Extensible Style Language-Formatting Objects, or XSL-FO, is a set of tools developers and web designers use to describe page printouts of their XML (including XHTML) documents. If you need to produce high quality printed material from your XML documents, then XSL-FO provides the bridge.XSL-FO is one of the few books to go beyond a basic introduction to the technology. While many books touch on XSL-FO in their treatment of XSLT, this book offers in-depth coverage of XSL-FO's features and strengths. Author Dave Pawson is well known in the XSLT and XSL-FO communities, and maintains the XSLT FAQ. An online version of this book has helped many developers

master this technology. XSL-FO is the first time this reference is available in print.The first part of the book provides an overview of the technology and introduces the XSL-FO vocabulary. The author discusses how to choose among today's implementations, explains how to describe pages, and shows you what is going on in the processor in terms of layout. You'll learn about the basics of formatting and layout as well as readability.The second part focuses on smaller pieces: blocks, inline structures, graphics, color and character level formatting, concluding by showing how to integrate these parts into a coherent whole. XSL-FO also explores organizational aspects you'll need to consider?how to design your stylesheets strategically rather than letting them evolve on their own.XSL-FO is more than just a guide to the technology; the book teaches you how to think about the formatting of your documents and guides you through the questions you'll need to ask to ensure that your printed documents meet the same high standards as your computer-generated content. Written for experienced XML developers and web designers, no other book contains as much useful information on this practical technology.

Social Navigation of Information Space

Springer Science & Business Media This volume examines how people deal with information in a computerized environment, looking at what happens when people actively explore information space looking for objects without specific goals in mind. The topics are particularly relevant to the industrial application of computer supported cooperative work (CSCW) techniques, especially with regard to teleworking and virtual organizations. This volume will be useful for researchers interested in human computer interaction, virtual communities, and information visualization.

Nexus: Small Worlds and the Groundbreaking Theory of Networks

W. W. Norton & Company Presents the fundamental principles of "small worlds" theory, highlighting groundbreaking research, its benefits and applications to diverse problems, and the logic behind the "six degrees of separation." Reprint.

SQL Performance Tuning

Addison-Wesley Professional Offers tips for improving the performance of any SQL database, no matter what the platform. Written for experienced database administrators familiar with SQL, the book identifies the similarities and differences

of eight DBMSs, including Oracle 9i, IBM DB2 7.2, and Microsoft SQL server 2000. It provides strategies for refining sorts, subqueries, columns, tables, indexes, constraints, and locks. Annotation copyrighted by Book News, Inc., Portland, OR

Manual of Curatorship

A Guide to Museum Practice

Routledge Based on original contributions by specialists, this manual covers both the theory and the practice required in the management of museums. It is intended for all museum and art gallery profession staff, and includes sections on new technology, marketing, volunteers and museum libraries.

Java Software Solutions: CD-ROM

XML in Data Management

Understanding and Applying Them Together

Elsevier XML in Data Management is for IT managers and technical staff involved in the creation, administration, or maintenance of a data management infrastructure that includes XML. For most IT staff, XML is either just a buzzword that is ignored or a silver bullet to be used in every nook and cranny of their organization. The truth is in between the two. This book provides the guidance necessary for data managers to make measured decisions about XML within their organizations. Readers will understand the uses of XML, its component architecture, its strategic implications, and how these apply to data management. Takes a data-centric view of XML Explains how, when, and why to apply XML to data management systems Covers XML component architecture, data engineering, frameworks, metadata, legacy systems, and more Discusses the various strengths and weaknesses of XML technologies in the context of organizational data management and integration

Introduction to Computer Security

Addison-Wesley Professional Introduction to Computer Security draws upon Bishop's widely praised Computer Security: Art and Science, without the highly complex and mathematical coverage that most undergraduate students would find difficult or unnecessary. The result: the field's most concise, accessible, and useful introduction. Matt Bishop thoroughly introduces fundamental techniques and principles for modeling and analyzing security. Readers learn how to express security requirements, translate requirements into policies, implement mechanisms that enforce policy, and ensure that policies are effective. Along the way, the author

explains how failures may be exploited by attackers--and how attacks may be discovered, understood, and countered. Supplements available including slides and solutions.

Database and XML Technologies

Third International XML Database Symposium, XSym 2005, Trondheim, Norway, August 28-29, 2005, Proceedings

Springer This book constitutes the refereed proceedings of the Third International XML Database Symposium, XSym 2005, held in Trondheim, Norway in August 2005 in conjunction with VLDB 2005 and in coordination with the Database and Programming Languages Symposium, DBPL 2005. The 15 revised full papers were carefully reviewed and are preluded by a joint XSym-DBPL keynote talk. The papers are organized in topical sections on indexing support for the evaluation of XPath and XQuery; benchmarks and algorithms for XQuery and XPath evaluation; algorithms for constraint satisfaction checking, information extraction, and subtree matching; and applications of XML in information systems.

Managing Information Security Risks

The OCTAVE Approach

Addison-Wesley Professional Written for people who manage information security risks for their organizations, this book details a security risk evaluation approach called "OCTAVE." The book provides a framework for systematically evaluating and managing security risks, illustrates the implementation of self-directed evaluations, and shows how to tailor evaluation methods to the needs of specific organizations. A running example illustrates key concepts and techniques. Evaluation worksheets and a catalog of best practices are included. The authors are on the technical staff of the Software Engineering Institute. Annotation copyrighted by Book News, Inc., Portland, OR

Beginning XML

John Wiley & Sons What is this book about? Extensible Markup Language (XML) is a rapidly maturing technology with powerful real-world applications, particularly for the management, display, and organization of data. Together with its many related technologies it is an essential technology for anyone using markup languages on the web or internally. This book teaches you all you need to know about XML — what it is, how it works, what technologies surround it, and how it can best be used in a variety of situations, from simple data transfer to using XML in your web pages. It builds on the strengths of the first edition, and provides new material to reflect the changes in the XML landscape — notably SOAP and Web Services, and the publication of the XML Schemas Recommendation by the W3C. What does this book cover? Here are just a few of the things this book covers: XML syntax and writing well-formed XML Using XML Namespaces Transforming XML into other formats with XSLT XPath and XPointer for locating specific XML data XML Validation using DTDs and XML Schemas Manipulating XML documents with the DOM and SAX 2.0 SOAP and Web Services Displaying XML using CSS and XSL Incorporating XML into tradition databases and n-tier architectures XLink and XPointer for linking XML and non-XML resources Who is this book for? Beginning XML, 2nd Edition is for any developer who is interested in learning to use XML in web, e-commerce or data-storage applications. Some knowledge of mark up, scripting, and/or object oriented programming languages is advantageous, but not essential, as the basis of these techniques are explained as required.

Socially Intelligent Agents

Creating Relationships with Computers and Robots

Springer Science & Business Media The field of Socially Intelligent Agents (SIA) is a fast growing and increasingly important area that comprises highly active research activities and strongly interdisciplinary approaches. Socially Intelligent Agents, edited by Kerstin Dautenhahn, Alan Bond, Lola Cañamero and Bruce Edmonds, emerged from the AAAI Symposium "Socially Intelligent Agents - The Human in the Loop". The book provides 32 chapters, written by leading SIA researchers, addressing topics such as: social robotics, embodied conversational agents, affective computing, anthropomorphism, narrative and story-telling, social aspects in multi-agent systems, new technologies for education and therapy, and more. This breadth of topics covered in Socially Intelligent Agents provides the reader with a comprehensive look at current research activities in the area. Socially Intelligent Agents serves as an excellent reference for a wide readership, e.g. computer scientists, roboticists, web programmers and designers, computer users, cognitive scientists, and other researchers interested in the study of how humans relate to

computers and robots, and how these agents in return can relate to humans. This book is also suitable as research material in a variety of advanced level courses, including Applied Artificial Intelligence, Autonomous Agents, Human-Computer Interaction, Situated, Embodied AI.

Systems Architecture

Hardware and Software in Business Information Systems

This text offers balanced coverage of hardware and software and gives a complete look at the overall system. It covers systems design, configuration, procurement, and management, and it presents hardware subsystems, then software subsystems for flexible coverage.

Information Systems: Foundation of E-Business, 4/e

Pearson Education India

Nanoelectronics and Information Technology

Advanced Electronic Materials and Novel Devices

Wiley-VCH Providing an introduction to electronic materials and device concepts for the major areas of current and future information technology, the value of this book lies in its focus on the underlying principles. Illustrated by contemporary examples, these basic principles will hold, despite the rapid developments in this field, especially emphasizing nanoelectronics. There is hardly any field where the links between basic science and application are tighter than in nanoelectronics & information technology. As an example, the design of resonant tunneling transistors, single electron devices or molecular electronic structures is simply inconceivable without delving deep into quantum mechanics. This textbook is primarily aimed at students of physics, electrical engineering and information technology, as well as material science in their 3rd year and higher. It is equally of interest to professionals wanting a broader overview of this hot topic. "Nanoelectronics and Information Technology" by Rainer Waser and his colleagues is an outstanding compendium of

information about an exciting new field. Owing to its high quality and complete coverage of the many topics in this area, this well referenced book will have a long and very useful life as a primary text for students experienced and new in nanoelectronics. It is a very impressive book." (Richard Siegel)

Programming Jabber

Extending XML Messaging

"O'Reilly Media, Inc." Jabber is a set of protocols expressed in XML, and an extensible framework that allows people and applications to exchange all sorts of information, from simple text messages to being used to extend the backbone of an enterprise data system. Jabber gives you the power to build applications that have identity, presence, and that can take part in conversations.Programming Jabber offers developers a chance to learn and understand the Jabber technology and protocol from an implementer's point of view. Detailed information of each part of the Jabber protocol is introduced, explained, and discussed in the form of mini-projects, or simple and extended examples. Programming Jabber provides this foundation by: Showing you how to install and configure the Jabber server Providing a detailed overview of the server architecture and configuration options Covering the core Jabber technologies such as XML streams and Jabber identifiers Referencing all of Jabber's XML namespaces Examining the client registration and authentication phases Showing how to deploy your own Jabber-based messaging solutions Demonstrating how to embed XML-RPC-style call mechanisms into Jabber Programming Jabber is divided into two parts. The first part serves as an introduction to Jabber; you'll learn about its features, why it's more than an IM system, and how to install and configure a Jabber server of your own. The second part provides detailed information about the Jabber protocol, and a series of practical examples, which can be used to solve everyday problems. The examples, in Perl, Python, and Java, use various Jabber features as a way of illustrating parts of the protocol.Programming Jabber provides the foundation and framework for developers to hit the ground running, and is the essential book on Jabber.

An Introduction to Computer Science

Using Java