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Battleground: Science and Technology [2 volumes] Science and Technology ABC-CLIO The modern world is filled with debate and controversy, and science and technology—the most characteristic features of the modern world—are not immune. Science and technology are implicated in many if not all of the issues, troubles, and problems students are likely to come across in their classes and in their everyday lives. Science and technology serve as a primary pathway to understanding front page headlines on everything from war to AIDS, and from oil exploration to global warming. Battleground: Science and Technology examines the most hot-button issues involving science and technology and provides a balanced assessment of the arguments on all sides of the often strident debates. The approximately 100 issues examined in Battleground: Science and Technology include topics in the brain sciences, including the controversies over the cause of autism and the reliability of memory, as well as the debates over parapsychology; debates surrounding information technology, such as only privacy, the impact of video games on social behavior, and the advent of virtual reality; the complexity over drugs and medications, such as the testing of the efficacy of medications, the war on recreational drugs, and the costs of pharmaceutical research; and hot-button topics that are constantly in the news, such as evolution and creationism, DNA testing, stem-cell research, and genetically modified organisms. Each entry provides a list of accessible resources useful for further research. The New York Times Index Popular Science Popular Science gives our readers the information and tools to improve their technology and their world. The core belief that Popular Science and our readers share: The future is going to be better, and science and technology are the driving forces that will help make it better. Library & Information Science Abstracts Atomic Habits An Easy & Proven Way to Build Good Habits & Break Bad Ones Penguin The #1 New York Times bestseller. Over 4 million copies sold! Tiny Changes, Remarkable Results No matter your goals, Atomic Habits offers a proven framework for improving--every day. James Clear, one of the world's leading experts on habit formation, reveals practical strategies that will teach you exactly how to form good habits, break bad ones, and master the tiny behaviors that lead to remarkable results. If you're having trouble changing your habits, the problem isn't you. The problem is your system. Bad habits repeat themselves again and again not because you don't want to change, but because you have the wrong system for change. You do not rise to the level of your goals. You fall to the level of your systems. Here, you'll get a proven system that can take you to new heights. Clear is known for his ability to distill complex topics into simple behaviors that can be easily applied to daily life and work. Here, he draws on the most proven ideas from biology, psychology, and neuroscience to create an easy-to-understand guide for making good habits inevitable and bad habits impossible. Along the way, readers will be inspired and entertained with true stories from Olympic gold medalists, award-winning artists, business leaders, life-saving physicians, and star comedians who have used the science of small habits to master their craft and vault to the top of their field. Learn how to: • make time for new habits (even when life gets crazy); • overcome a lack of motivation and willpower; • design your environment to make success easier; • get back on track when you fall off course; ...and much more. Atomic Habits will reshape the way you think about progress and success, and give you the tools and strategies you need to transform your habits--whether you are a team looking to win a championship, an organization hoping to redefine an industry, or simply an individual who wishes to quit smoking, lose weight, reduce stress, or achieve any other goal. Create, Share, and Save Money Using Open-Source Projects McGraw Hill Professional Publisher's Note: Products purchased from Third Party sellers are not guaranteed by the publisher for quality, authenticity, or access to any online entitlements included with the product. Live a more sustainable and economical life using open-source technology! Designed for beginning hobbyists and makers, this engaging guide is filled with ways to save money by making use of free and open-source technologies on a wide and impressive range of products. Written by a leader in the field of open-source technology, the book reveals the potential of at-home manufacturing and recycling projects—and even how to score free big-ticket items, including housing and electricity. All the projects have big money saving in mind, but also big fun! Create, Share, and Save Money Using Open-Source Projects lays out the many ways in which you can employ these resources on a small scale to live a more economical and sustainable lifestyle. You'll find tons of DIY projects that demonstrate how to use open-source software and hardware to save money on: Digital photographs and videos Music, software, and instruments Scientific equipment Paper and audio books Maps and GIS data Patterns for clothing Security systems Cars Electricity [Bob frowns on "and much more." Haunted Media Electronic Presence from Telegraphy to Television Duke University Press Examines the repeated association of new electronic media with spiritual phenomena from the telegraph in the late 19th century to television. The Percy Jackson and the Olympians, Book Three: Titan's Curse Disney / Hyperion Books for Children In this third book of the acclaimed series, Percy and his friends are escorting two new half-bloods safely to camp when they are intercepted by a manticore and learn that the goddess Artemis has been kidnapped. Grinding and Finishing The Giver Houghton Mifflin Harcourt Living in a "perfect" world without social ills, a boy approaches the time when he will receive a life assignment from the Elders, but his selection leads him to a mysterious man known as the Giver, who reveals the dark secrets behind the utopian facade. Droid X The Missing Manual "O'Reilly Media, Inc." An introduction to the Droid X explains how to get the most out of the device, with a hands-on approach to learning the Droid X functions and applications, a review of its features, customization tips and tricks, and instructions to help users master theDroid X. Make: Electronics Learning Through Discovery "A hands-on primer for the new electronics enthusiast"--Cover. Power Electronics Handbook Devices, Circuits and Applications Elsevier Power electronics, which is a rapidly growing area in terms of research and applications, uses modern electronics technology to convert electric power from one form to another, such as ac-dc, dc-dc, dc-ac, and ac-ac with a variable output magnitude and frequency. Power electronics has many applications in our every day life such as air-conditioners, electric cars, sub-way trains, motor drives, renewable energy sources and power supplies for computers. This book covers all aspects of switching devices, converter circuit topologies, control techniques, analytical methods and some examples of their applications. * 25% new content * Reorganized and revised into 8 sections comprising 43 chapters * Coverage of numerous applications, including uninterruptable power supplies and automotive electrical systems * New content in power generation and distribution, including solar power, fuel cells, wind turbines, and flexible transmission Think Like a Monk Train Your Mind for Peace and Purpose Every Day Simon & Schuster Jay Shetty, social media superstar and host of the #1 podcast On Purpose, distills the timeless wisdom he learned as a monk into practical steps anyone can take every day to live a less anxious, more meaningful life. When you think like a monk, you'll understand: -How to overcome negativity -How to stop overthinking -Why comparison kills love -How to use your fear -How to find happiness by looking for it -How to learn from everyone you meet -Why you are not your thoughts -How to find your purpose -Why kindness is crucial to success -And much more... Shetty grew up in a family where you could become one of three things—a doctor, a lawyer, or a failure. His family was convinced he had chosen option three: instead of attending his college graduation ceremony, he headed to India to become a monk, to meditate every day for four to eight hours, and devote his life to helping others. After three years, one of his teachers told him that he would have more impact on the world if he left the monk's path to share his experience and wisdom with others. Heavily in debt, and with no recognizable skills on his résumé, he moved back home in north London with his parents. Shetty reconnected with old school friends—many working for some of the world's largest corporations—who were experiencing tremendous stress, pressure, and unhappiness, and they invited Shetty to coach them on well-being, purpose, and mindfulness. Since then, Shetty has become one of the world's most popular influencers. In 2017, he was named in the Forbes magazine 30-under-30 for being a game-changer in the world of media. In 2018, he had the #1 video on Facebook with over 360 million views. His social media following totals over 38 million, he has produced over 400 viral videos which have amassed more than 8 billion views, and his podcast, On Purpose, is consistently ranked the world's #1 Health and Wellness podcast. In this inspiring, empowering book, Shetty draws on his time as a monk to show us how we can clear the roadblocks to our potential and power. Combining ancient wisdom and his own rich experiences in the ashram, Think Like a Monk reveals how to overcome negative thoughts and habits, and access the calm and purpose that lie within all of us. He transforms abstract lessons into advice and exercises we can all apply to reduce stress, improve relationships, and give the gifts we find in ourselves to the world. Shetty proves that everyone can—and should—think like a monk. The Big Book of Small Python Projects 81 Easy Practice Programs No Starch Press Best-selling author Al Sweigart shows you how to easily build over 80 fun programs with minimal code and maximum creativity. If you've mastered basic Python syntax and you're ready to start writing programs, you'll find The Big Book of Small Python Projects both enlightening and fun. This collection of 81 Python projects will have you making digital art, games, animations, counting pro- grams, and more right away. Once you see how the code works, you'll practice re-creating the programs and experiment by adding your own custom touches. These simple, text-based programs are 256 lines of code or less. And whether it's a vintage screensaver, a snail-racing game, a clickbait headline generator, or animated strands of DNA, each project is designed to be self-contained so you can easily share it online. You'll create: • Hangman, Blackjack, and other games to play against your friends or the computer • Simulations of a forest fire, a million dice rolls, and a Japanese abacus • Animations like a virtual fish tank, a rotating cube, and a bouncing DVD logo screensaver • A first-person 3D maze game • Encryption programs that use ciphers like ROT13 and Vigenère to conceal text If you're tired of standard step-by-step tutorials, you'll love the learn-by-doing approach of The Big Book of Small Python Projects. It's proof that good things come in small programs! Galaxy S5: The Missing Manual "O'Reilly Media, Inc." Get the most out of Samsung's Galaxy S5 smartphone right from the start. With clear instructions from technology expert Preston Gralla, this Missing Manual gives you a guided tour of Samsung's new flagship phone, including great new features such as the fingerprint scanner, heart rate sensor, and Download Booster. You'll get expert tips and tricks for playing music, calling and texting, shooting photos and videos, and even getting some work done. The important stuff you need to know: Get connected. Browse the Web, manage email, and download apps from Google Play through WiFi or 3G/4G network. Keep in touch. Call, text, chat, videochat, conduct conference calls, and reach out with Facebook and Twitter. Capture and display images. Shoot, edit, show, and share photos, slideshows, and high-definition videos. Play and manage your music. Buy music from Google Play or Amazon and listen to it with Galaxy S5's Music app. Work anywhere. Access your files, company network, calendar, and contacts—and work

with Google Docs. Connect to Google Maps. Use geolocation and turn-by-turn drive directions to find your way. Stay fit with S Health. Use this built-in app to keep track of fitness goals, walking, heart rate, blood pressure, and more. Make: Electronics Learning Through Discovery "O'Reilly Media, Inc." "This is teaching at its best!" --Hans Camenzind, inventor of the 555 timer (the world's most successful integrated circuit), and author of Much Ado About Almost Nothing: Man's Encounter with the Electron (Booklocker.com) "A fabulous book: well written, well paced, fun, and informative. I also love the sense of humor. It's very good at disarming the fear. And it's gorgeous. I'll be recommending this book highly." --Tom Igoe, author of Physical Computing and Making Things Talk Want to learn the fundamentals of electronics in a fun, hands-on way? With Make: Electronics, you'll start working on real projects as soon as you crack open the book. Explore all of the key components and essential principles through a series of fascinating experiments. You'll build the circuits first, then learn the theory behind them! Build working devices, from simple to complex You'll start with the basics and then move on to more complicated projects. Go from switching circuits to integrated circuits, and from simple alarms to programmable microcontrollers. Step-by-step instructions and more than 500 full-color photographs and illustrations will help you use -- and understand -- electronics concepts and techniques. Discover by breaking things: experiment with components and learn from failure Set up a tricked-out project space: make a work area at home, equipped with the tools and parts you'll need Learn about key electronic components and their functions within a circuit Create an intrusion alarm, holiday lights, wearable electronic jewelry, audio processors, a reflex tester, and a combination lock Build an autonomous robot cart that can sense its environment and avoid obstacles Get clear, easy-to-understand explanations of what you're doing and why Electric Power Distribution Handbook CRC Press Of the "big three" components of electrical infrastructure, distribution typically gets the least attention. In fact, a thorough, up-to-date treatment of the subject hasn't been published in years, yet deregulation and technical changes have increased the need for better information. Filling this void, the Electric Power Distribution Handbook delivers comprehensive, cutting-edge coverage of the electrical aspects of power distribution systems. The first few chapters of this pragmatic guidebook focus on equipment-oriented information and applications such as choosing transformer connections, sizing and placing capacitors, and setting regulators. The middle portion discusses reliability and power quality, while the end tackles lightning protection, grounding, and safety. The Second Edition of this CHOICE Award winner features: 1 new chapter on overhead line performance and 14 fully revised chapters incorporating updates from several EPRI projects New sections on voltage optimization, arc flash, and contact voltage Full-color illustrations throughout, plus fresh bibliographic references, tables, graphs, methods, and statistics Updates on conductor burndown, fault location, reliability programs, tree contacts, automation, and grounding and personnel protection Access to an author-maintained support website, distributionhandbook.com, with problems sets, resources, and online apps An unparalleled source of tips and solutions for improving performance, the Electric Power Distribution Handbook, Second Edition provides power and utility engineers with the technical information and practical tools they need to understand the applied science of distribution. Enhancing Access to and Sharing of Data Reconciling Risks and Benefits for Data Re-use across Societies Reconciling Risks and Benefits for Data Re-use across Societies OECD Publishing This report examines the opportunities of enhancing access to and sharing of data (EASD) in the context of the growing importance of artificial intelligence and the Internet of Things. It discusses how EASD can maximise the social and economic value of data re-use and how the related risks and challenges can be addressed. It highlights the trade-offs, complementarities and possible unintended consequences of policy action – and inaction. It also provides examples of EASD approaches and policy initiatives in OECD countries and partner economies. Basic Linear Design Nineteen Eighty-Four epubli "Nineteen Eighty-Four: A Novel", often published as "1984", is a dystopian social science fiction novel by English novelist George Orwell. It was published on 8 June 1949 by Secker & Warburg as Orwell's ninth and final book completed in his lifetime. Thematically, "Nineteen Eighty-Four" centres on the consequences of totalitarianism, mass surveillance, and repressive regimentation of persons and behaviours within society. Orwell, himself a democratic socialist, modelled the authoritarian government in the novel after Stalinist Russia. More broadly, the novel examines the role of truth and facts within politics and the ways in which they are manipulated. The story takes place in an imagined future, the year 1984, when much of the world has fallen victim to perpetual war, omnipresent government surveillance, historical negationism, and propaganda. Great Britain, known as Airstrip One, has become a province of a totalitarian superstate named Oceania that is ruled by the Party who employ the Thought Police to persecute individuality and independent thinking. Big Brother, the leader of the Party, enjoys an intense cult of personality despite the fact that he may not even exist. The protagonist, Winston Smith, is a diligent and skillful rank-and-file worker and Outer Party member who secretly hates the Party and dreams of rebellion. He enters into a forbidden relationship with a colleague, Julia, and starts to remember what life was like before the Party came to power. Understanding Media The Extensions of Man Createspace Independent Publishing Platform When first published, Marshall McLuhan's Understanding Media made history with its radical view of the effects of electronic communications upon man and life in the twentieth century. From Usenet to CoWebs Interacting with Social Information Spaces Springer Science & Business Media Beginning with a brief outline of Usenet's general structure and development over the past few years, the book addresses the problems of exploring virtual communities and distributed information systems in general, and of finding information in electronic information environments. It covers traditional approaches such as information filtering, collaborative filtering and information retrieval, outlining their successes and failures, and discusses the prospects of novel approaches such as visualisations of social processes and social navigation. Bitcoin For Dummies John Wiley & Sons "Learn to understand the ins and outs of the Bitcoin market, set up your Bitcoin wallet and get started, [and] protect yourself against fraud and theft"--Cover. Fundamentals of Business (black and White) (Black & White version) Fundamentals of Business was created for Virginia Tech's MGT 1104 Foundations of Business through a collaboration between the Pamplin College of Business and Virginia Tech Libraries. This book is freely available at: http://hdl.handle.net/10919/70961 It is licensed with a Creative Commons-NonCommercial ShareAlike 3.0 license. Pride and Prejudice Illustrated Textbook of Paediatrics Elsevier Health Sciences Thoroughly revised and updated, the fifth edition of this prize-winning title retains the high level of illustration and accessibility that has made it so popular worldwide with medical students and trainees approaching clinical specialty exams. Illustrated Textbook of Paediatrics has been translated into eight languages over its life. Case studies. Summary boxes. Tips for patient education. Highly illustrated with 100s of colour images. Diseases consistently presented by Clinical features; Investigations; Management; Prognosis; and, where appropriate, Prevention. Separate chapters on Accidents Child protection Diabetes and endocrinology Inborn Errors of Metabolism New chapter on Global child health New co-editor, Will Carroll, Chair of MRCPCH Theory Examinations. The Readies In 1930, Bob Brown predicted that the printed book was bound for obsolescence. The time has come, he insisted, to rid the reader of the cumbersome book. He invented a machine that would allow one to read books and any text extremely fast and in a hyper abbreviated form. He called these abbreviated texts, with em dashes replacing words: readies. He envisioned sending the condensed texts through wireless networks. The Readies, describes these eponymously named abbreviated texts and his plans for a reading machine, but since he printed only 150 copies, the volume is practically unknown outside of a small circle of scholars. With this new edition, Craig Saper hopes to introduce Bob Brown's Roving Eye Press books to a new generation of readers. The General Theory of Employment, Interest and Money New Media A Critical Introduction Taylor & Francis The Power of Your Subconscious Mind Jaico Publishing House Harness the power of your subconscious to create a life you desire! The Power of Your Subconscious Mind teaches us how to remove the subconscious obstacles that prevent us from achieving the success we wish for. In this book, bestselling author Joseph Murphy asserts that life events are actually the result of the workings of our conscious and subconscious minds. He suggests practical techniques through which one can change one's destiny, principally by focusing and redirecting this miraculous energy. In these pages are the ways in which one can unleash the extraordinary mental powers to acquire self-confidence, attain professional success, create wealth, build harmonious relationships, overcome fears, get rid of bad habits and promote overall well-being and happiness. Covering a variety of topics from healing to academia to riches, the author cites numerous compelling examples of the power of our thoughts and beliefs in influencing our reality. When we change our thinking and prepare our subconscious mind, we change our destiny. Joseph Murphy was an American author and New Thought minister, ordained in Divine Science and Religious Science. A popular speaker, Murphy lectured on both American coasts and in Europe, Asia, and South Africa. Murphy is considered one of the pioneering voices of affirmative-thinking philosophy. Embedded System Design Embedded Systems Foundations of Cyber-Physical Systems Springer Science & Business Media Until the late 1980s, information processing was associated with large mainframe computers and huge tape drives. During the 1990s, this trend shifted toward information processing with personal computers, or PCs. The trend toward miniaturization continues and in the future the majority of information processing systems will be small mobile computers, many of which will be embedded into larger products and interfaced to the physical environment. Hence, these kinds of systems are called embedded systems. Embedded systems together with their physical environment are called cyber-physical systems. Examples include systems such as transportation and fabrication equipment. It is expected that the total market volume of embedded systems will be significantly larger than that of traditional information processing systems such as PCs and mainframes. Embedded systems share a number of common characteristics. For example, they must be dependable, efficient, meet real-time constraints and require customized user interfaces (instead of generic keyboard and mouse interfaces). Therefore, it makes sense to consider common principles of embedded system design. Embedded System Design starts with an introduction into the area and a survey of specification models and languages for embedded and cyber-physical systems. It provides a brief overview of hardware devices used for such systems and presents the essentials of system software for embedded systems, like real-time operating systems. The book also discusses evaluation and validation techniques for embedded systems. Furthermore, the book presents an overview of techniques for mapping applications to execution platforms. Due to the importance of resource efficiency, the book also contains a selected set of optimization techniques for embedded systems, including special compilation techniques. The book closes with a brief survey on testing. Embedded System Design can be used as a text book for courses on embedded systems and as a source which provides pointers to relevant material in the area for PhD students and teachers. It assumes a basic knowledge of information processing hardware and software. Courseware related to this book is available at http://ls12-www.cs.tu-dortmund.de/~marwedel. Fundamentals of Electric Circuits For use in an introductory circuit analysis or circuit theory course, this text presents circuit analysis in a clear manner, with many practical applications. It demonstrates the principles, carefully explaining each step. The Psychology of Everyday Things Basic Books Hydrogen: A renewable energy perspective International Renewable Energy Agency (IRENA) This paper examines the potential of hydrogen fuel for hard-to-decarbonise energy uses, including aviation, shipping and other. But the decarbonisation impact depends on how hydrogen is produced. Animal Farm Diamond Pocket Books Pvt Ltd George Orwell was a much-respected English novelist, who wrote some of the finest pieces in literary criticism, fiction. Orwell︐s work is known for its simplicity and wit. He wrote with smartness on subjects such as anti-fascism, democratic socialism etc. His best works include ︐ANIMAL FARM︐. It︐s an allegorical novella. It got published in August 1945. The fiction based on Farm animals, the author has named them too. Such as Major (a majestic-looking pig), 3-dogs (Bluebell, Jessie, and Pincher), many hens, pigeons, ducklings, sheeps and cows. Two horses, Boxer and Clover. Amongst them, Major is their leader. He wanted to speak on ︐the nature of life on this earth︐ and ︐How any animal is now living︐. The author has nicely elaborated through these Characters about the animals︐ misery and slavery. Animals complain that despite their hard labour, why then do they continue in the misrable condition? They also complain about human beings that they use to steal nearly the whole of their produce. Their main enemy is - Man. So, remove Man from the scene and the root cause of hunger and overwork will be abolished for ever. The book narrates about the agony of ill-treated farm animals. Then what decision they take and how this Animal Farm born, everything has become very interesting. The ultimate satire on fascism. A must-read book. ︐A Wise, Compassionate, and Illuminating Fable for our Times︐ THE NEW YORK TIMES ︐Orwell︐s Satire is Amply Broad, Cleverly Conceived, and Delightfully Written︐ SAN FRANCISCO CHRONICLE ︐Absolutely First-Rate... Comparable to Voltaire and Swift︐ THE NEW YORKER The Design of Everyday Things Revised and

Expanded Edition Hachette UK **Design doesn't have to complicated, which is why this guide to human-centered design shows that usability is just as important as aesthetics. Even the smartest among us can feel inept as we fail to figure out which light switch or oven burner to turn on, or whether to push, pull, or slide a door. The fault, argues this ingenious -- even liberating -- book, lies not in ourselves, but in product design that ignores the needs of users and the principles of cognitive psychology. The problems range from ambiguous and hidden controls to arbitrary relationships between controls and functions, coupled with a lack of feedback or other assistance and unreasonable demands on memorization. The Design of Everyday Things shows that good, usable design is possible. The rules are simple: make things visible, exploit natural relationships that couple function and control, and make intelligent use of constraints. The goal: guide the user effortlessly to the right action on the right control at the right time. The Design of Everyday Things is a powerful primer on how -- and why -- some products satisfy customers while others only frustrate them. Drawing Futures Speculations in Contemporary Drawing for Art and Architecture** UCL Press **Drawing Futures brings together international designers and artists for speculations in contemporary drawing for art and architecture.Despite numerous developments in technological manufacture and computational design that provide new grounds for designers, the act of drawing still plays a central role as a vehicle for speculation. There is a rich and long history of drawing tied to innovations in technology as well as to revolutions in our philosophical understanding of the world. In reflection of a society now underpinned by computational networks and interfaces allowing hitherto unprecedented views of the world, the changing status of the drawing and its representation as a political act demands a platform for reflection and innovation. Drawing Futures will present a compendium of projects, writings and interviews that critically reassess the act of drawing and where its future may lie.Drawing Futures focuses on the discussion of how the field of drawing may expand synchronously alongside technological and computational developments. The book coincides with an international conference of the same name, taking place at The Bartlett School of Architecture, UCL, in November 2016. Bringing together practitioners from many creative fields, the book discusses how drawing is changing in relation to new technologies for the production and dissemination of ideas. Principles of Marketing An introduction to marketing concepts, strategies and practices with a balance of depth of coverage and ease of learning. Principles of Marketing keeps pace with a rapidly changing field, focussing on the ways brands create and capture consumer value. Practical content and linkage are at the heart of this edition. Real local and international examples bring ideas to life and new feature 'linking the concepts' helps students test and consolidate understanding as they go. The latest edition enhances understanding with a unique learning design including revised, integrative concept maps at the start of each chapter, end-of-chapter features summarising ideas and themes, a mix of mini and major case studies to illuminate concepts, and critical thinking exercises for applying skills. Teach Yourself VISUALLY LinkedIn** John Wiley & Sons